

Optical flow-based generalizable 6D pose estimation

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Presented By

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Outline

- Introduction: 6D object pose estimation
- GenFlow: Generalizable Recurrent Flow for 6D Pose Refinement of Novel Objects
 - CVPR 2024
 - NAVER AI LABS
- RefPose: Leveraging Reference Geometric Correspondences for Accurate 6D Pose Estimation of Unseen Objects
 - CVPR 2025
 - SNU
- Conclusion

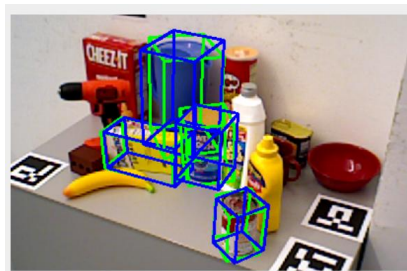
Introduction

- 6D object pose estimation

- Camera coordinate와 object coordinate간 translation 및 rotation 추정

- Challenge: Occlusion, cluttered scene

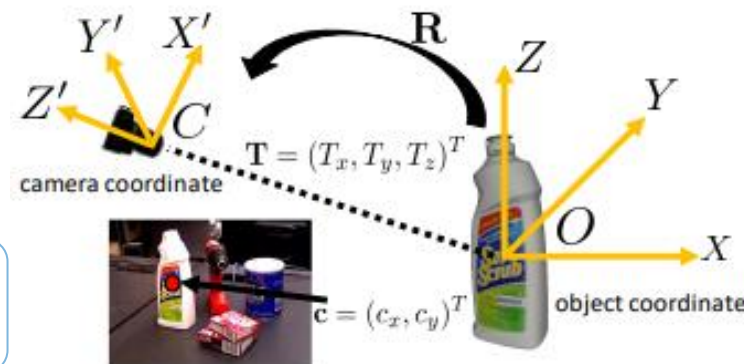
- 방향 A에서는 보이던 부분이 방향 B에서는 occlusion 발생으로 관찰이 불가능함



Object detection

$$s \cdot \begin{bmatrix} u_i \\ v_i \\ 1 \end{bmatrix} = K[R \mid t] \begin{bmatrix} X_i \\ Y_i \\ Z_i \\ 1 \end{bmatrix}$$

6DoF parameter estimation



• Query image

• 3D CAD Model
• Camera intrinsic

Introduction

- 6D object pose estimation

- Application

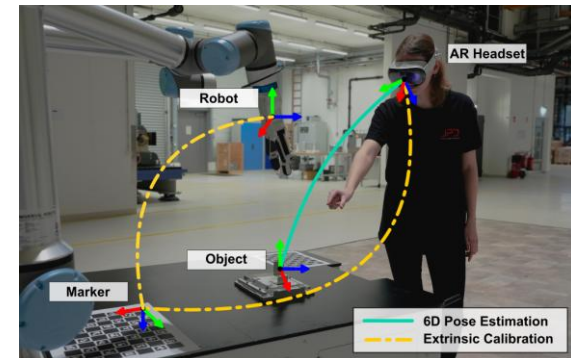
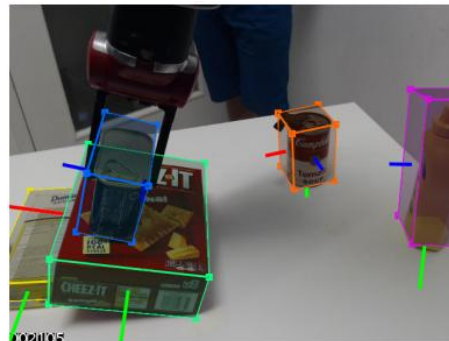
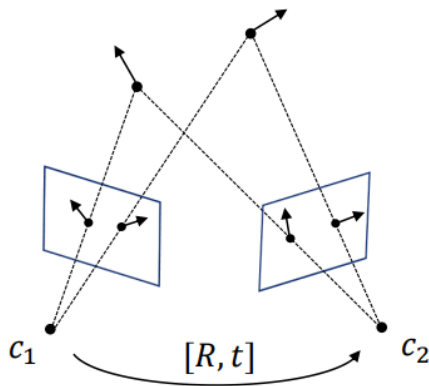
- Robot grasping, AR/VR, autonomous driving, etc.

- Related fields

- 3D object tracking, Relative pose estimation, SLAM, etc.

- Current challenges

- Model-free, Unified model, Zero-shot, Multi-view approaches, etc.



Introduction

- Taxonomy of 6D pose estimation

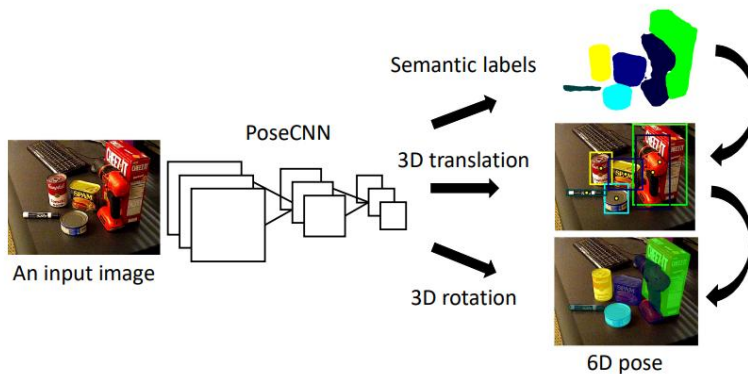
- Regression

- Direct regression of 6DoF parameter with deep learning network
 - Seen data의 시각적 패턴에 의존하여 generalization 성능 저하
 - 새로운 target object의 등장 시 높은 training cost 필요

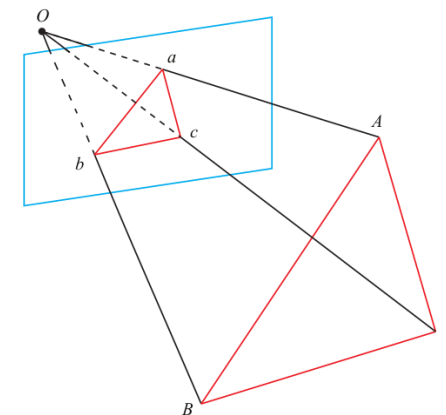
- Correspondence-based (key point matching)

- 2D-3D correspondence key point matching → traditional pose estimation algorithm

- Render-and-compare



< Regression model – PoseCNN²⁾ >

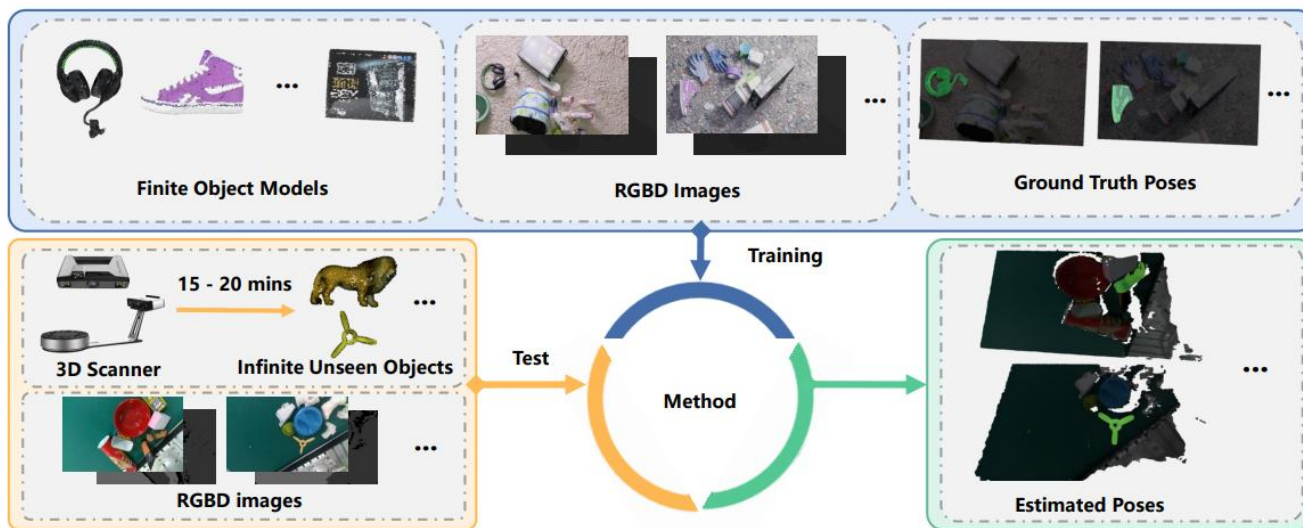


< PnP algorithm >

Introduction

- Generalization to unseen objects

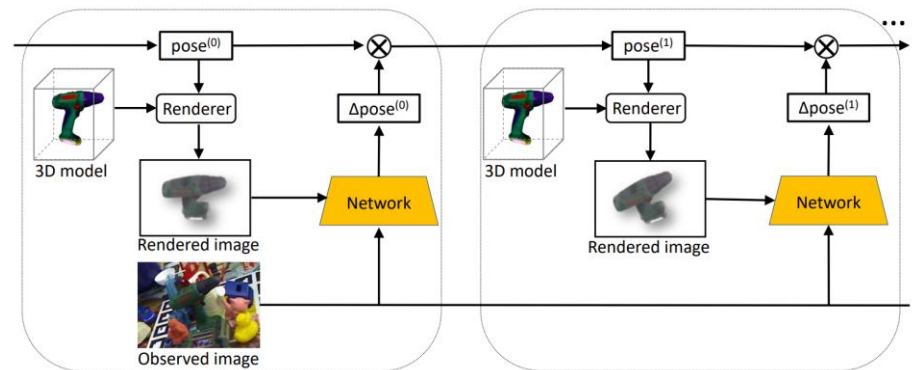
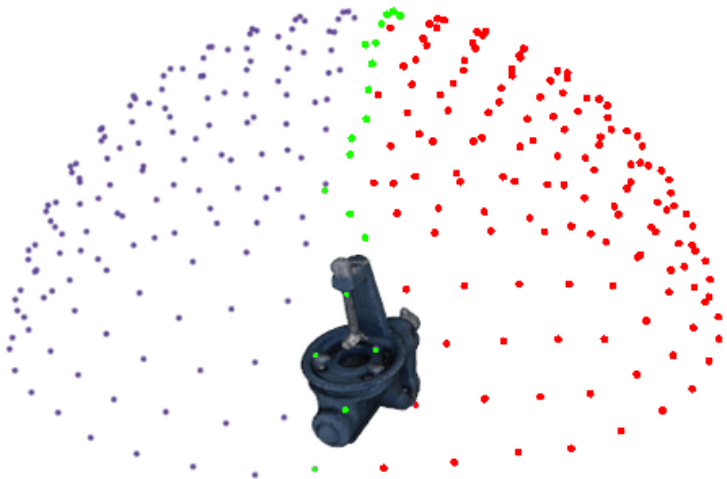
- 새로운 물체의 3D CAD 모델만 존재한다면 학습 없이 pose estimation이 가능
- Direct regression과 key point 2D-3D correspondence는 unseen object에서 accuracy 감소
- 3D CAD model을 reference하여 pose를 추정하는 방법론 필요



Introduction

- Render-and-compare method

- 현재 추정된 pose로 rendering 된 2D 이미지와 query 이미지를 비교하여 refine
- Classification → Refinement
 - Pre-rendered template과 비교하여 coarse pose를 classification 형태로 추정
 - Rendered image와 query image를 deep network에 입력하여 pose 변화량 regression
 - Rendered image가 query image와 가까워지도록 반복적으로 업데이트
- 두 이미지의 관계를 optical flow 형태로 추정하여 활용



- GenFlow: Generalizable Recurrent Flow for 6D Pose Refinement of Novel Objects (CVPR 2024)

GenFlow¹⁾

- 기존의 대표적인 render기반 방식 네트워크

- OSOP

- 가장 유사한 template 선택 후 2D-2D matching을 통해 2D-3D correspondence 정의 후 PnP+RANSAC 적용

- ※ Rendered image의 2D-3D는 known information

- 2D-2D matching loss를 사용하여, 6D pose estimation에서는 suboptimal함

- MegaPose

- 아래 두 과정을 통해 iterative pose update

- ※ 현재 추정된 자세로 3D 모델을 렌더링하여 2D 이미지 생성

- ※ Input image, render image를 6d parameter regression 네트워크에 입력

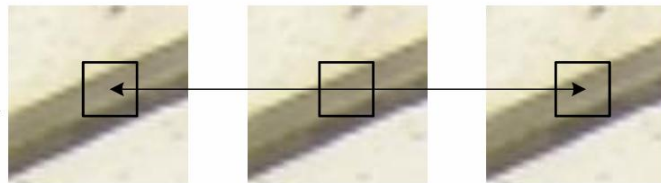
- ✓ Ground truth pose와 loss 계산

- Pose regression과정은 네트워크가 학습한 시각적 패턴, 즉 데이터에 의존하며 projective geometry를 직접적으로 활용하지 않음 → unseen object에 대한 성능 저하로 이어짐

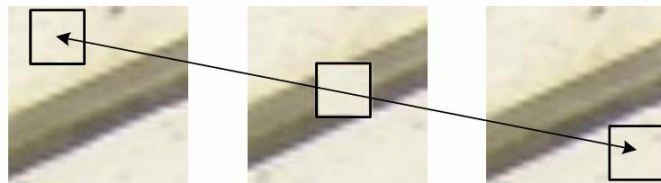
GenFlow¹⁾

• 기존 모델의 optical flow 사용 방식

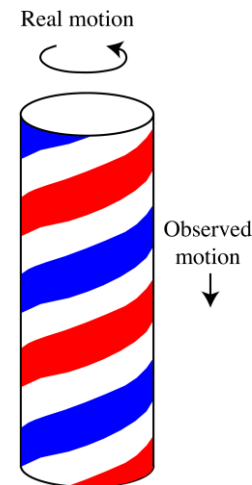
- 3D shape 정보를 활용하지 않고 단순 2D 이미지 간 비교는 suboptimal 할 수 있음
- Optical flow는 2D-2D correspondence 정보를 보유
 - Rendered image에 대한 2D-3D 대응은 알고 있으므로 이는 곧 2D-3D correspondence
 - 2D-3D correspondence를 안다면 geometry 기반 알고리즘을 통해 대수적으로 포즈 추정
- Optical flow 사용 시 발생할 수 있는 문제점
 - 이미지의 밝기 변화량 즉, 겉보기 움직임을 추정하기 때문에 물리적으로 적합한 변화량이 아닐 수 있음



True motion vector estimation



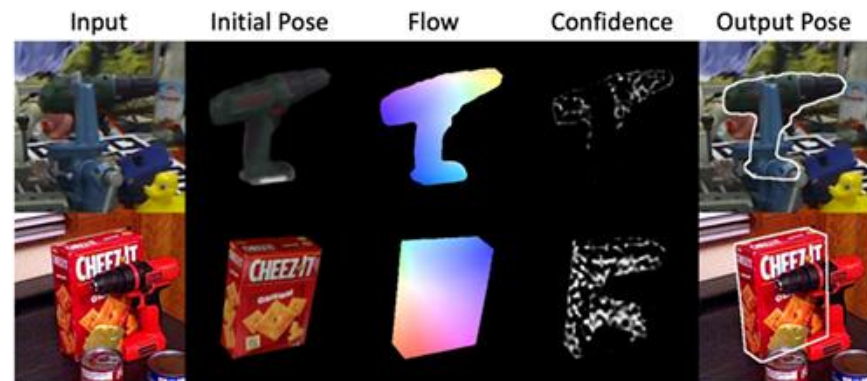
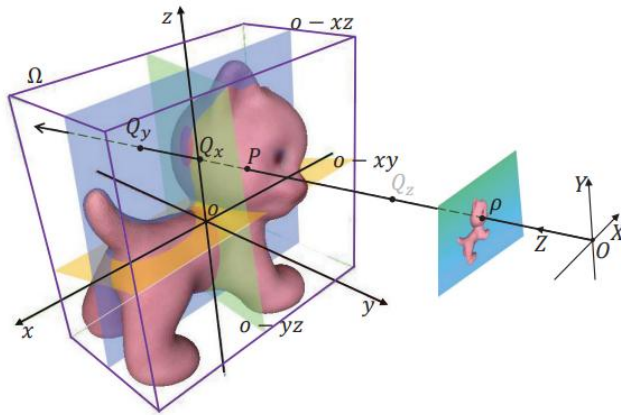
Wrong motion vector estimation



GenFlow¹⁾

• 주요 특징

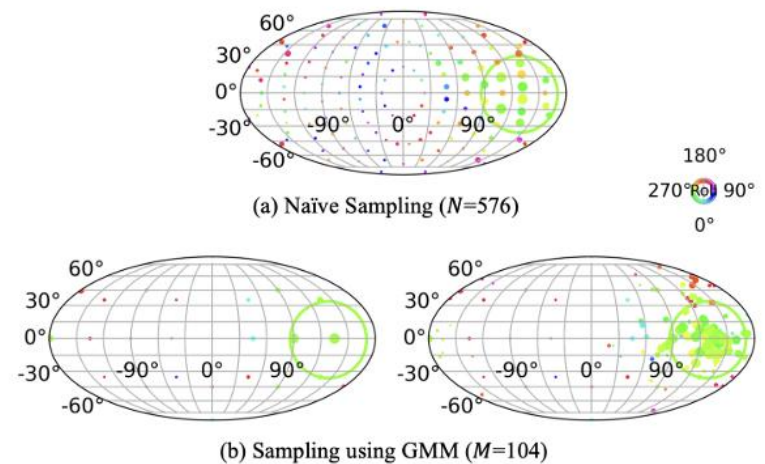
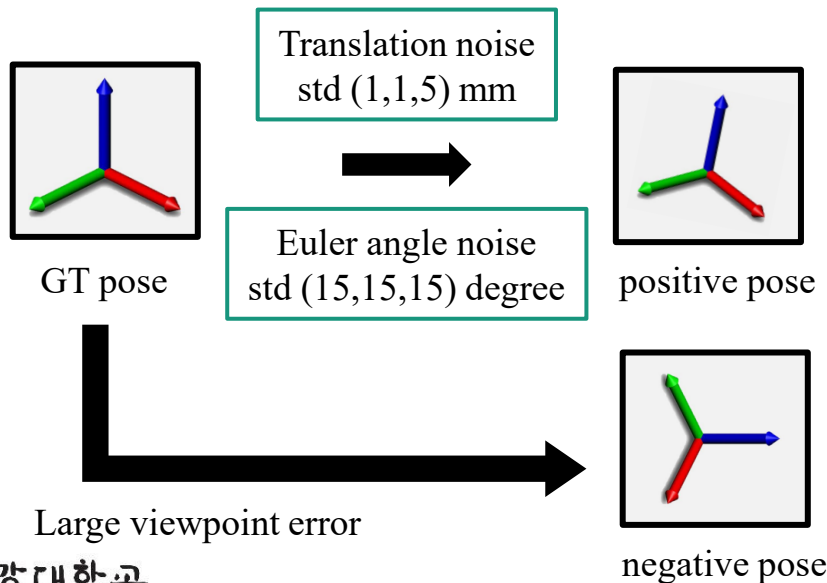
- Optical flow 기반 pose refinement 방법론 고도화
 - Optical flow에 3D shape constraint 부여
 - Dense correspondence(flow)와 pose가 반복적으로 동시 업데이트
- Differentiable PnP 알고리즘을 통한 end-to-end 학습
- Disentangle loss / Confidence, pose sensitivity estimation / Cascaded structure



GenFlow¹⁾

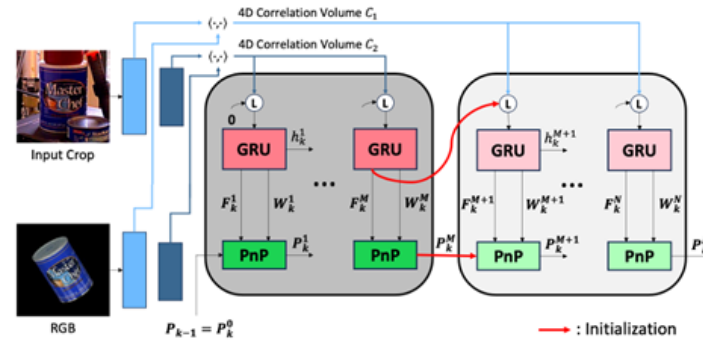
• Coarse pose estimation

- 여러 각도에서 rendering된 574개의 template 중 하나를 선택
 - GT pose로부터 positive, negative pair를 생성하여 BCE loss를 통해 classifier를 학습
 - 해당 classifier는 pose 적합도에 대한 점수를 생성하는 scorer가 됨
- 효율성을 위한 GMM (Gaussian Mixture Model) modeling 및 sampling
 - M개의 template만을 선정한 후, 상위 n개의 template으로 GMM modeling
- Bounding box안에 대략적으로 위치하도록 translation을 대략 추정

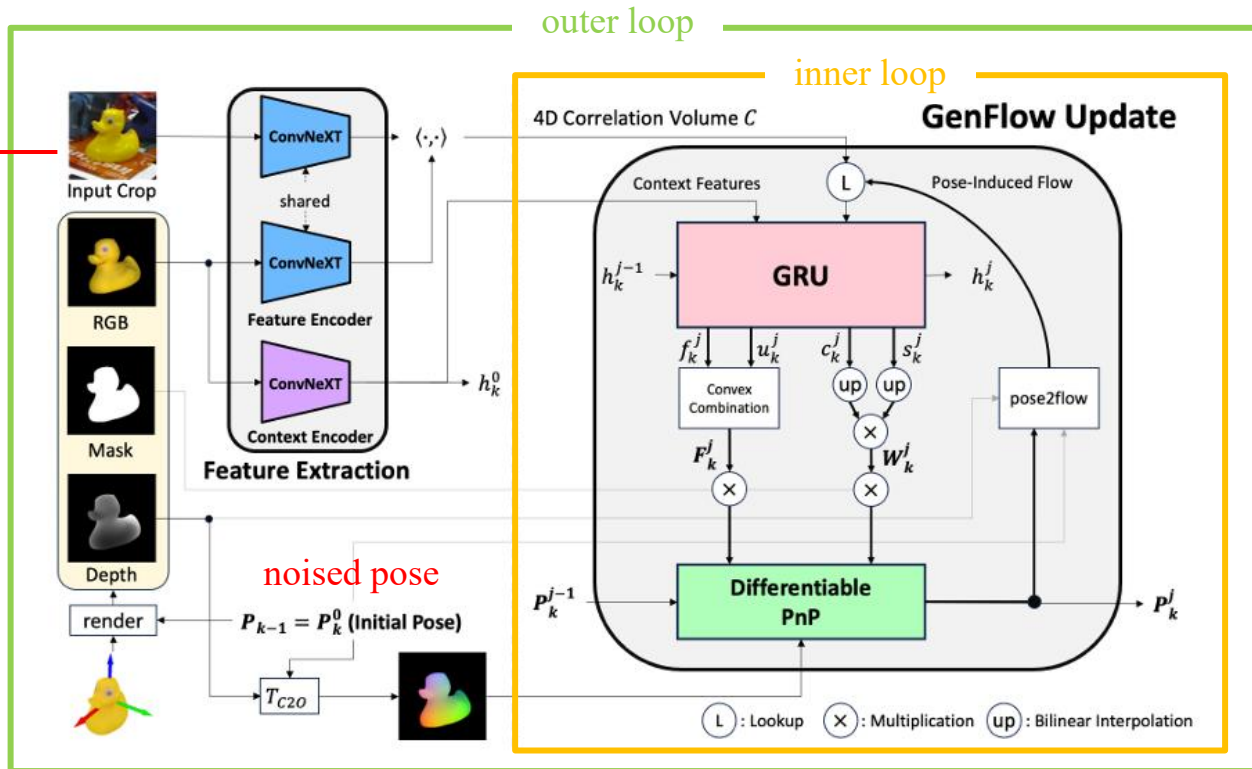


GenFlow¹⁾

- Pose refinement
 - GRU module from RAFT²⁾
 - Differentiable PnP
 - Pose2flow



Generated during training

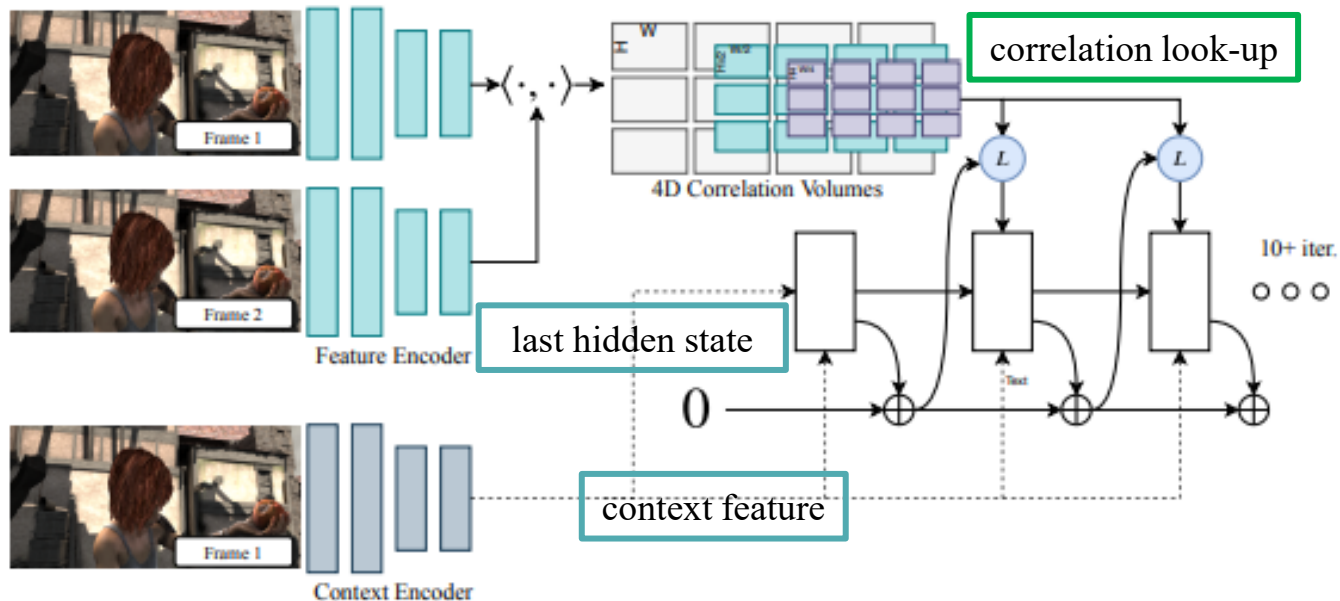


GenFlow¹⁾

• Pose refinement

▪ RAFT²⁾

- Recurrent 방식의 GRU module을 사용하는 optical flow estimation model
- 현재 추정된 optical flow에 대응하는 feature간의 correlation을 입력
 - 예상 대응점 주변의 이웃 값들을 가져와 종합하여 feature vector 생성
- Up-sampling을 위해 convex combination 사용
 - GRU module이 출력하는 up-sampling mask로 3x3 grid에서 weighted sum 수행



GenFlow¹⁾

• Pose refinement

▪ Confidence를 추정하기 위한 certainty, pose sensitivity head를 추가

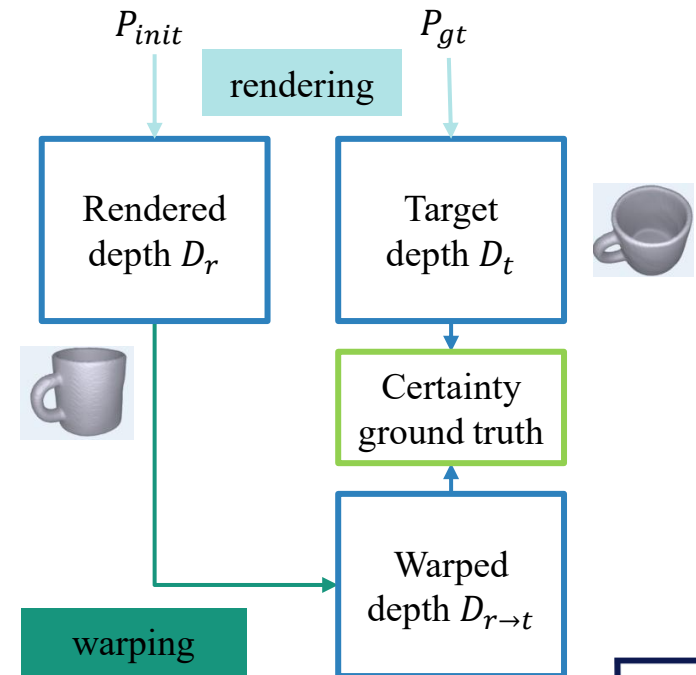
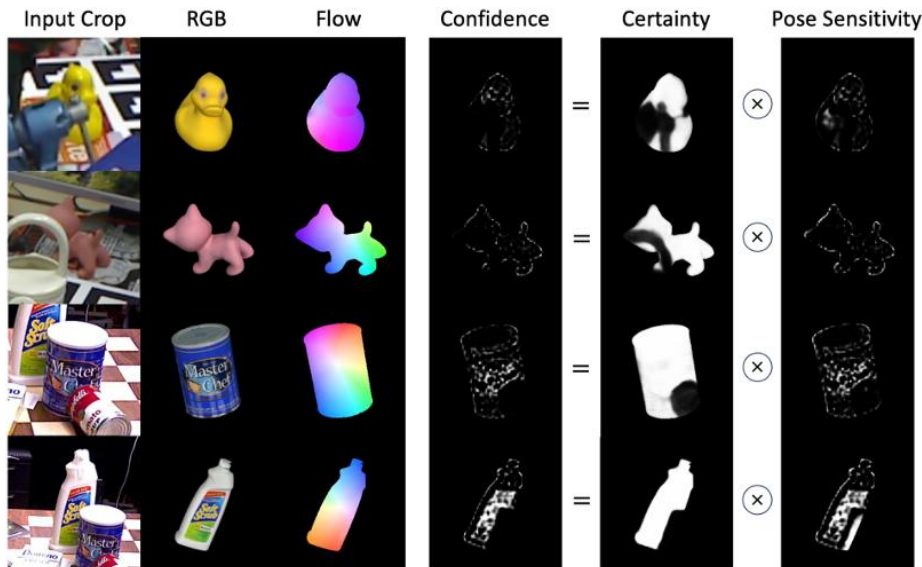
- Supervised by different losses - confidence factorization

▪ Certainty c^j

- Occlusion 발생여부를 추정하며 ground truth와의 cross-entropy loss인 L_{cert} 를 통해서만 update

▪ Pose sensitivity

- Highlights the rich texture regions and extremities



GenFlow¹⁾

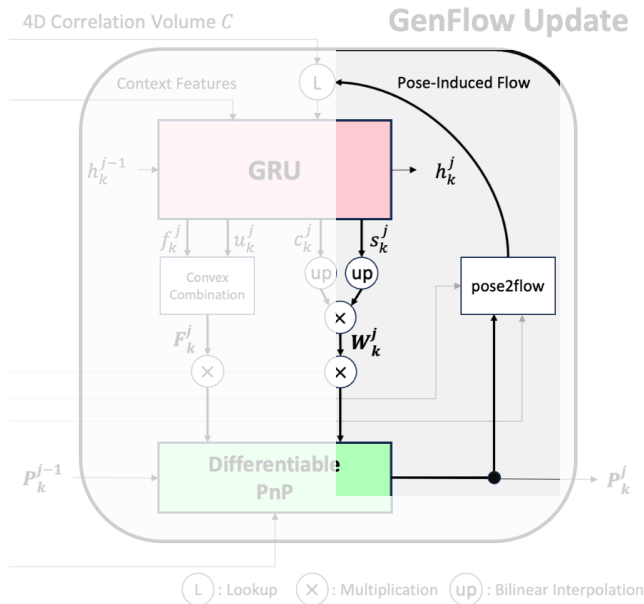
• Pose refinement

▪ Pose2flow: pose induced flow

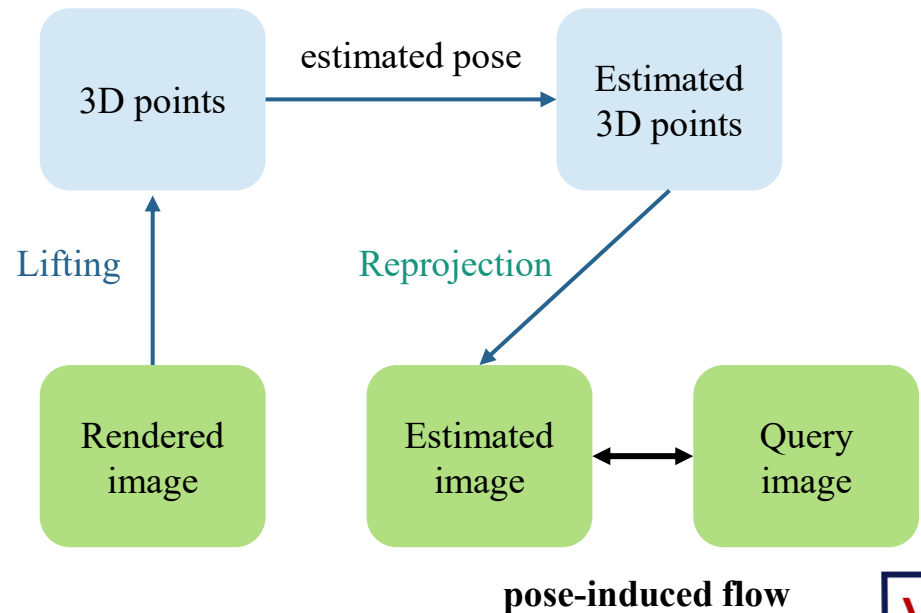
- Optical flow 추정에 3D shape constraint를 주기 위한 핵심 부분

- RAFT²⁾ 구조는 현재 추정된 flow 정보를 look-up에 사용하여 다음 step에 반영

⚡ 추정된 2D optical flow가 아닌 pose 기반 flow를 전달하여 3D shape 정보 활용



$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \mathbf{R}_k^T (\mathbf{K}^{-1} \mathcal{D}_r(u, v) \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} - \mathbf{t}_k)$$



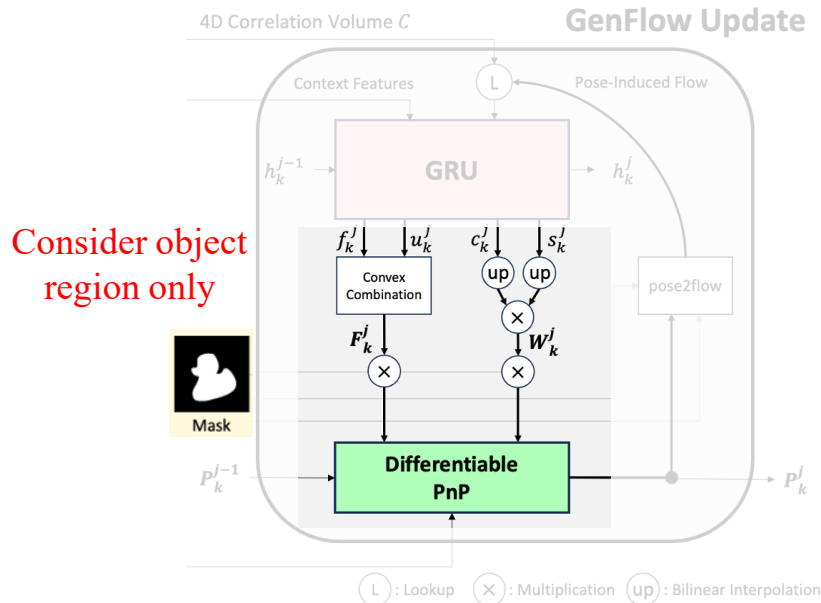
GenFlow¹⁾

• Pose refinement

▪ Pose estimation with PnP algorithm

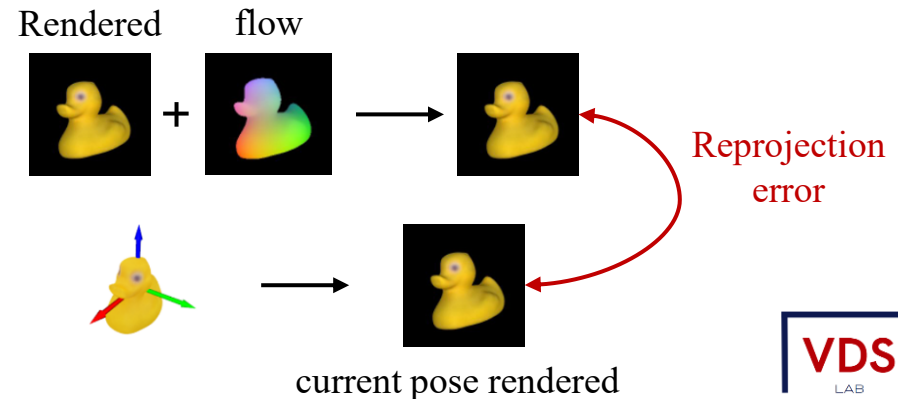
- Confidence weighted reprojection error minimize
- Backpropagation되는 loss function과는 구분되어 연산 식 작성을 위해 존재
- 3 LM step $\rightarrow$ detach pose P^* $\rightarrow$ Gauss-Newton method update P_k^j

※ LM 연산을 unrolling하여 backpropagation 시 numerical instability가 존재



$$\operatorname{argmin}_{R,t} \frac{1}{2} \sum_u \sum_v \|\mathbf{W}^j(u,v) \times (\pi(R \begin{pmatrix} x \\ y \\ z \end{pmatrix} + t) - (\begin{pmatrix} u \\ v \end{pmatrix} + \mathbf{F}^j(u,v)))\|^2,$$

confidence



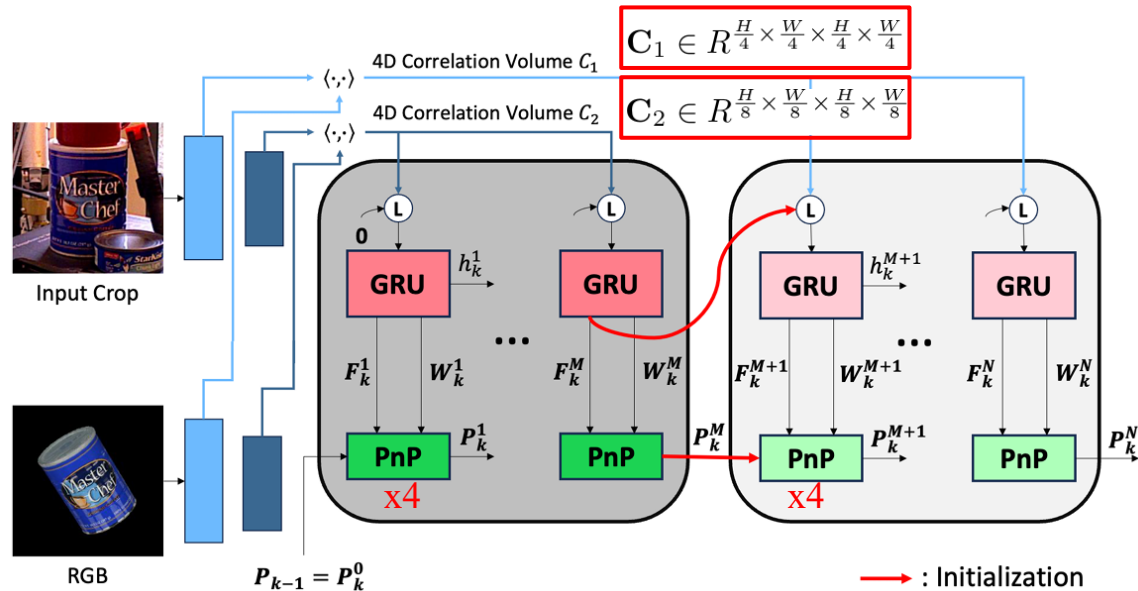
GenFlow¹⁾

- Pose refinement

- Cascaded architecture

- Multi-scale을 고려하여 high-low level 순서로 optical flow 및 pose refine

Shape-constraint	$\mathcal{L}_{flow}, \mathcal{L}_{pose}$	64.9	81.8	75.1	57.0	70.1	69.8
Shape-constraint + Cascade	$\mathcal{L}_{flow}, \mathcal{L}_{pose}$	65.7	82.3	75.0	58.9	69.9	70.4
Shape-constraint + Confidence factorization	$\mathcal{L}_{flow}, \mathcal{L}_{cert}, \mathcal{L}_{pose}$	64.5	81.8	75.3	57.3	70.5	69.9
Shape-constraint + Confidence factorization + Cascade	$\mathcal{L}_{flow}, \mathcal{L}_{cert}, \mathcal{L}_{pose}$	65.9	82.0	76.1	59.5	69.8	70.7



GenFlow¹⁾

- Pose refinement

- Loss function

- Flow loss L_{flow} : Ground truth optical flow와의 L1 loss
- Certainty loss L_{cert} : Binary cross entropy loss with certainty mask
- Pose loss L_{pose} : Disentangled point matching loss

$$\begin{aligned}\mathcal{L}_{pose} = & \mathcal{D}([\mathbf{R} | [\mathbf{t}_x^*, \mathbf{t}_y^*, \mathbf{t}_z^*]^T], \mathbf{P}_{gt}) \\ & + \mathcal{D}([\mathbf{R}^* | [\mathbf{t}_x, \mathbf{t}_y, \mathbf{t}_z]^T], \mathbf{P}_{gt}) \\ & + \mathcal{D}([\mathbf{R}^* | [\mathbf{t}_x^*, \mathbf{t}_y^*, \mathbf{t}_z]^T], \mathbf{P}_{gt})\end{aligned}$$

- Additional Strategy1: Multi-hypothesis strategy

- Coarse pose estimation에서 상위 n개 후보 선택 후 refine까지 수행
- 최종 pose 후보들을 다시 coarse model에 넣어 가장 높은 점수의 pose 선택

- Additional Strategy2: RGB-D input

- Input depth map을 사용해 2D-3D를 3D-3D로 lift
- 높은 confidence의 3D-3D correspondence만 남긴 후 RANSAC-Kabsch 알고리즘 적용

$$\mathcal{L} = \sum_{j=1}^N \gamma^{j-N} (\mathcal{L}_{flow}^j + \alpha \mathcal{L}_{cert}^j + \beta \mathcal{L}_{pose}^j)$$

GenFlow¹⁾

- Training detail

- Dataset

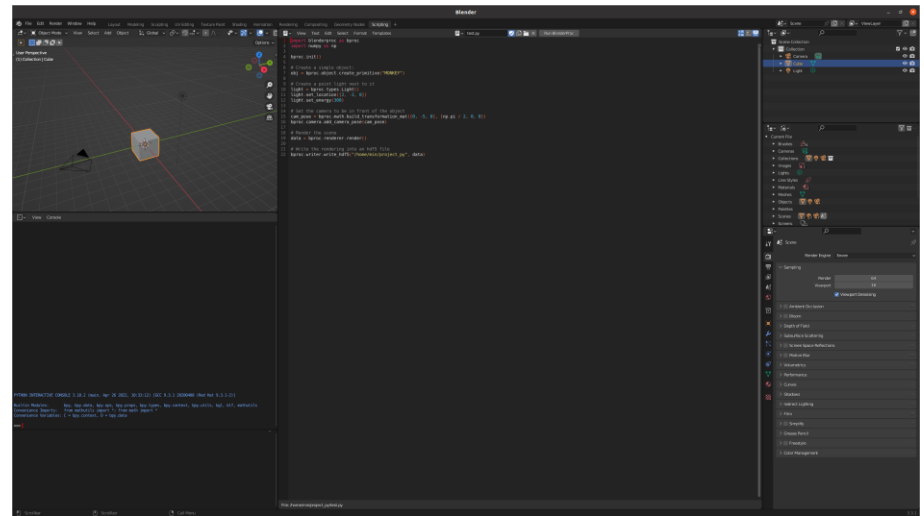
- 3D model: ShapeNet, Google Scanned Objects

- Graphic tool: BlenderProc

☼ Rendering, annotation 자동화 pipeline → 2 million RGB-D images generated



< ShapeNet >



< BlenderProc >

GenFlow¹⁾

- BOP(Benchmark for 6D Object Pose Estimation) challenge

- BOP 2023 new task: Unseen objects during training
- 학습에 사용되지 않은 real world dataset으로 평가



- Evaluation metric

- Average Recall, thresholding error from three error function

- Visible Surface Discrepancy (VSD)

☞ 보이는 부분에 대한 정렬 측정. Occlusion에 강건

- Maximum Symmetry-Aware Surface Distance (MSSD)

☞ 3D 모델 표면 위의 점 사이 거리 측정. Object symmetry 고려

- Maximum Symmetry-Aware Projection Distance (MSPD)

☞ 2D image 평면에서 오차 계산

- 여러 가지 threshold를 적용하여 true/false 구분 및 averaging

☞ Ex) object diameter의 5% ~ 50%

GenFlow¹⁾

• Experiment result

	Method	Training	Average Recall ($\uparrow$)					
			LM-O	T-LESS	TUD-L	IC-BIN	YCB-V	MEAN
1	No shape-constraint + RANSAC-PnP [39]	$\mathcal{L}_{flow}$	61.7	77.6	72.4	54.2	65.7	66.3
2	Shape-constraint	$\mathcal{L}_{flow}, \mathcal{L}_{pose}$	64.9	81.8	75.1	57.0	70.1	69.8
3	Shape-constraint + Cascade	$\mathcal{L}_{flow}, \mathcal{L}_{pose}$	65.7	82.3	75.0	58.9	69.9	70.4
4	Shape-constraint + Confidence factorization	$\mathcal{L}_{flow}, \mathcal{L}_{cert}, \mathcal{L}_{pose}$	64.5	81.8	75.3	57.3	70.5	69.9
5	Shape-constraint + Confidence factorization + Cascade	$\mathcal{L}_{flow}, \mathcal{L}_{cert}, \mathcal{L}_{pose}$	65.9	82.0	76.1	59.5	69.8	70.7

< Ablation >

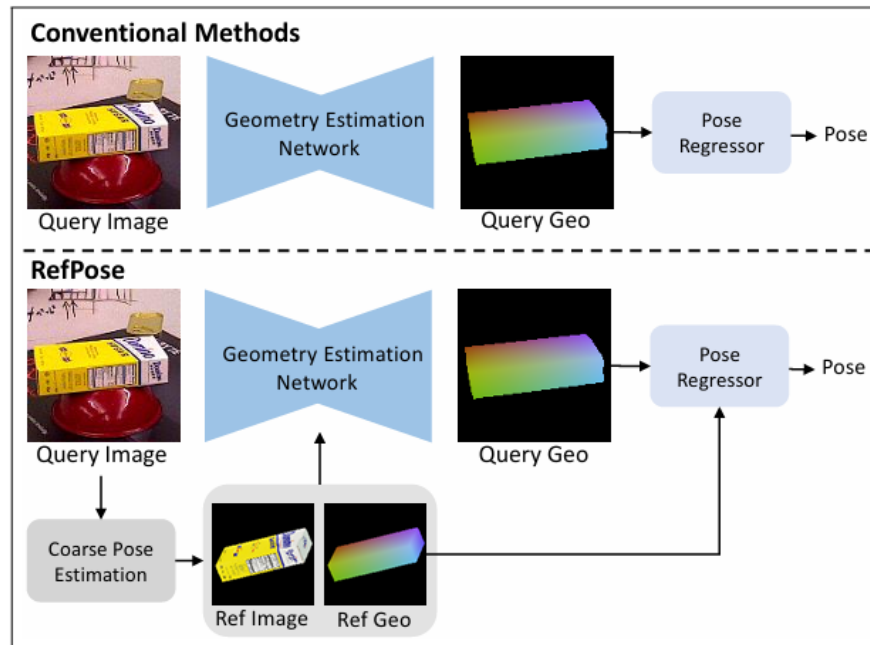
	2D Localization			Pose Initialization		Pose Refinement		Average Recall (↑)								
RGB-D Input	Method	Novel Objects	Method	Novel Objects	Method	Novel Objects	LM-O	T-LESS	TUD-L	IC-BIN	ITODD	HB	YCB-V	MEAN		
1 ✗	Mask-RCNN [22, 38]	✗	CosyPose [38]	✗	CosyPose [38]	✗	63.3	64.0	68.5	58.3	21.6	65.6	57.4	57.0		
2 ✗	Mask-RCNN [22, 38]	✗	SurfEmb [21]	✗	BFGS	✗	66.3	73.5	71.5	58.8	41.3	79.1	64.7	65.0		
3 ✗	YOLOX [19, 44]	✗	ZebraPose [56]	✗	-	✗	72.9	81.1	75.6	59.2	50.4	92.1	72.9	72.0		
4 ✗	YOLOX [19, 44]	✗	MegaPose [37]	✓	MegaPose+MH [37]	✓	64.8	78.1	74.1	56.9	42.2	86.3	70.2	67.5		
5 ✗	YOLOX [19, 44]	✗	Ours	✓	Ours+MH	✓	68.3	82.8	77.8	59.6	50.1	89.7	70.8	71.3		
6 ✓	YOLOX [19, 44]	✗	WDR-Pose [30]	✗	PFA [31]+Kabsch	✗	79.2	84.9	96.3	70.6	52.6	86.7	89.9	80.0		
7 ✓	YOLOX [19, 44]	✗	MegaPose [37]	✓	MegaPose+MH [37]+Teaserpp [67]	✓	70.4	71.8	91.6	59.2	55.3	87.2	85.5	74.4		
8 ✓	YOLOX [19, 44]	✗	Ours	✓	Ours+MH+Kabsch	✓	74.2	78.3	92.8	64.9	65.2	92.0	88.3	79.4		
9 ✗	OSOP [54]	✓	OSOP [54]	✓	OSOP+PnP+MH [54]	✓	31.2	-	-	-	-	49.2	33.2	-		
10 ✗	CNOS-det. [50]	✓	MegaPose [37]	✓	MegaPose+MH [37]	✓	56.0	50.8	68.7	41.9	34.6	70.6	62.0	54.9		
11 ✗	CNOS-det. [50]	✓	Ours	✓	Ours+MH	✓	57.5	53.0	69.1	45.6	40.8	74.5	63.9	57.8		
12 ✓	OSOP [54]	✓	OSOP [54]	✓	OSOP+Kabsch+MH [54]+ICP	✓	48.2	-	-	-	-	60.5	57.2	-		
13 ✓	CNOS-seg. [50]	✓	ZeroPose [5]	✓	MegaPose+MH [37]	✓	53.8	40.0	83.5	39.2	52.1	65.3	65.3	57.0		
14 ✓	CNOS-det. [50]	✓	MegaPose [37]	✓	MegaPose+MH [37]+Teaserpp [67]	✓	62.6	48.7	85.1	46.7	46.8	73.0	76.4	62.8		
15 ✓	CNOS-det. [50]	✓	Ours	✓	Ours+Kabsch+MH	✓	62.9	51.7	85.8	53.3	55.9	78.2	82.5	67.2		

< BOP challenge >

- RefPose: Leveraging Reference Geometric Correspondences for Accurate 6D Pose Estimation of Unseen Objects (CVPR 2025)

RefPose¹⁾

- Unseen object에 대한 일반화 성능 향상
 - Query image로부터 바로 geometric correspondence를 추정
 - Shape prior에 대한 의존도가 높아 unseen object에 대한 일반화 성능이 떨어짐
 - Reference image를 같이 입력하는 방식의 네트워크 (Render-and-compare)
 - Pre-rendered template에 대한 문제제기
 - Template 자체의 성능 부족 가능성 및 3D shape 정보 활용의 부재



RefPose¹⁾

- Unseen object에 대한 일반화 성능 향상

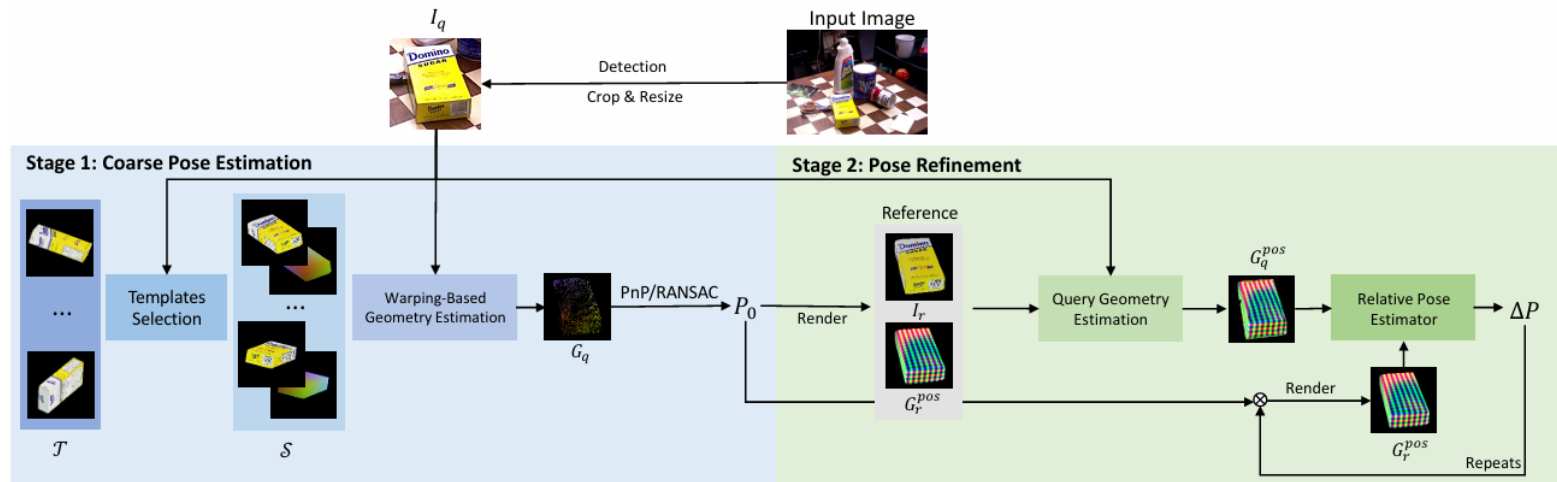
- Optical flow 활용: Coarse pose estimation 강화

- Optical flow를 통해 pre-rendered template에 추가 processing을 가해 reference image 생성

- ✧ Better initial pose에서부터 refinement 가능

- Reference image의 geometry(dense coordinate map)을 입력하여 guidance 강화

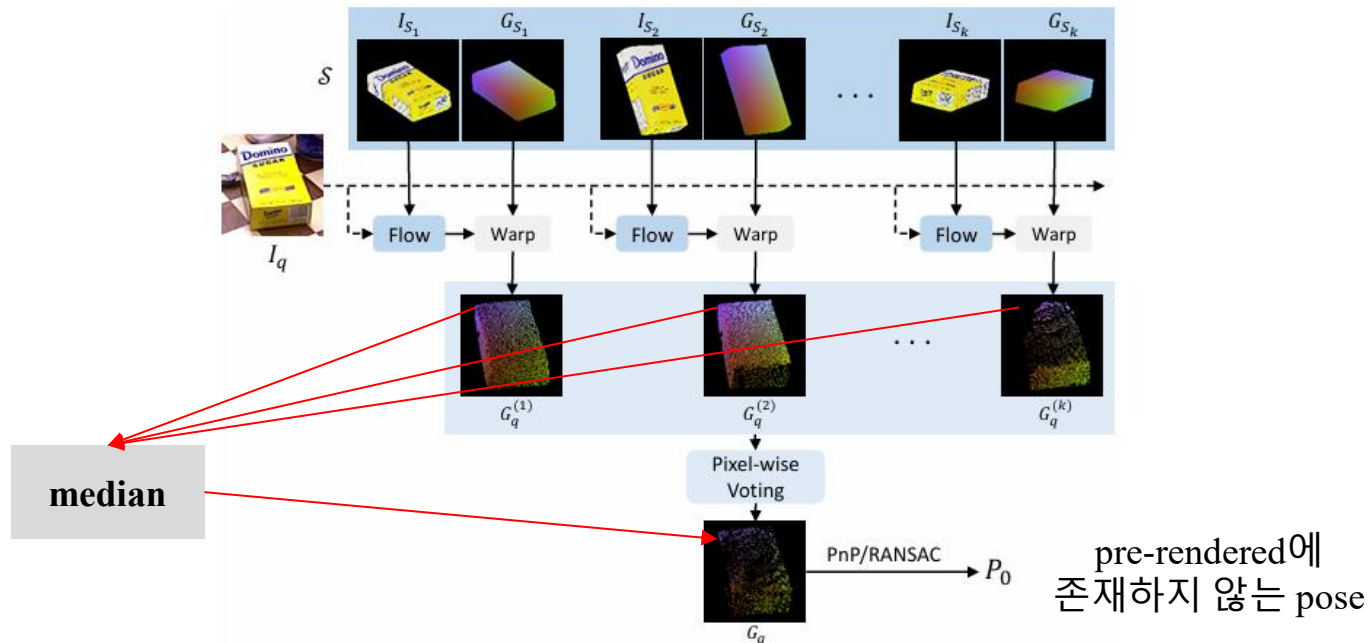
- Geometry 기반 pose refinement



RefPose¹⁾

• Coarse pose estimation

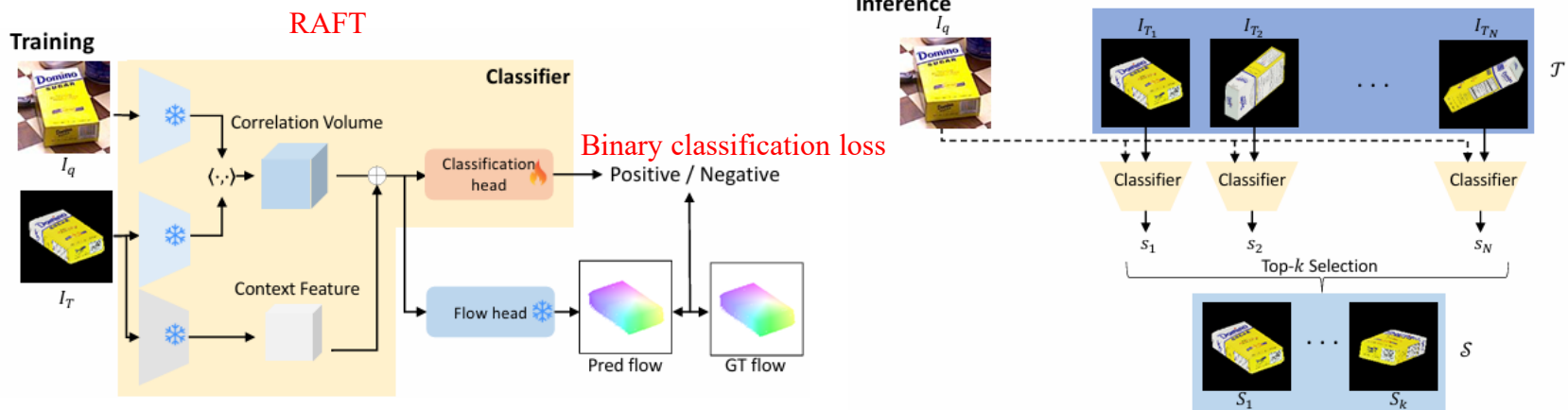
- Classifier를 사용해 template scoring → top k template 선정
- Query image와의 flow를 계산하여 template의 dense coordinate map을 warping
 - [2D coordinate, 3D coordinate] → [warped 2D coordinate, 3D coordinate]
- Pixel-wise voting을 통해 최종 geometry 선정 및 initial pose 추정



RefPose¹⁾

• Coarse pose estimation

- Query와 template간 flow가 얼마나 정확하게 예측될 수 있는가를 기준으로 평가
 - Query와 가까운 pose를 가진 template이라는 조건은 간접적으로 반영됨
- Pred flow와 GT flow간 차이에 따라 positive, negative label 부여
 - Predicted flow와 ground truth flow간의 오차를 supervision으로 활용
 - BCE loss로 가벼운 CNN 구조의 classification head를 학습시킴



RefPose¹⁾

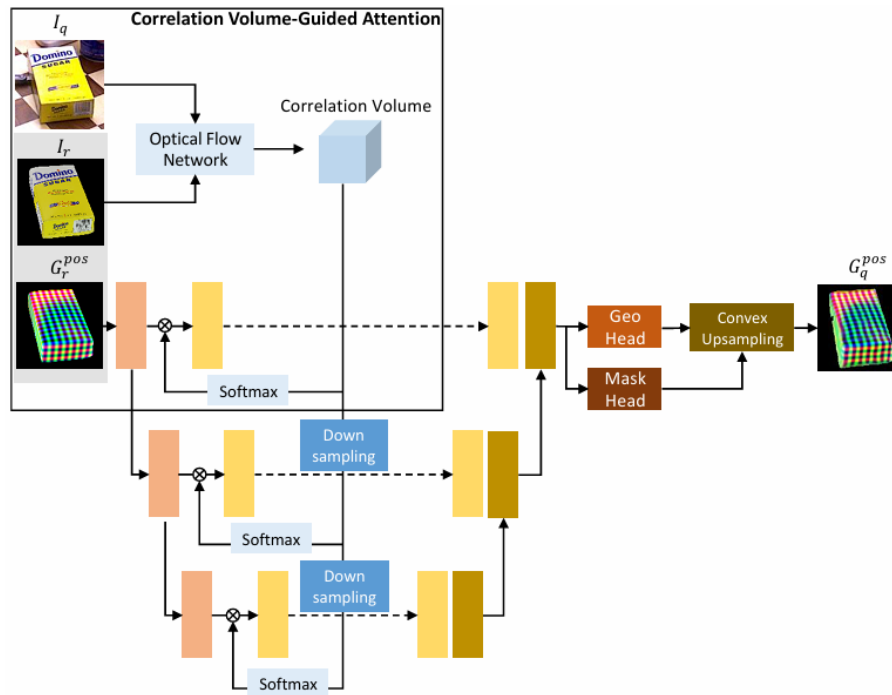
• Pose refinement

▪ Initial pose에 해당하는 geometry로부터 query geometry estimation

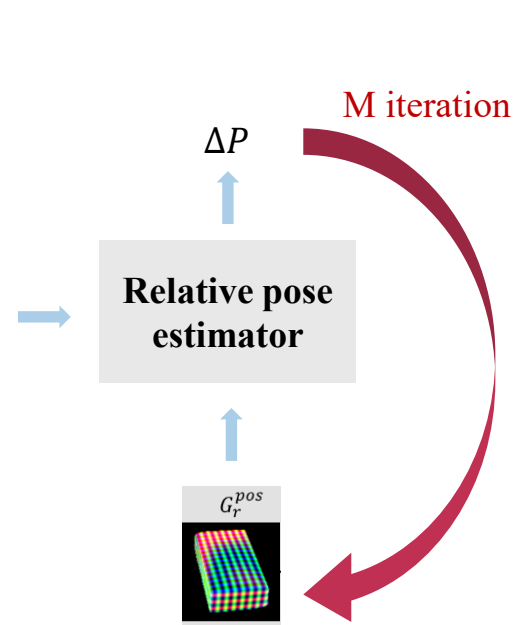
- Dense coordinate map을 deep network에서 효과적으로 사용하기 위한 positional encoding

※ 3차원 좌표를 다양한 주파수의 sinusoid 에 통과시켜 더 고차원의 벡터로 encoding

▪ Relative pose estimator를 통해 query geometry의 pose 추정



< Geometry estimation >



< Pose alignment >

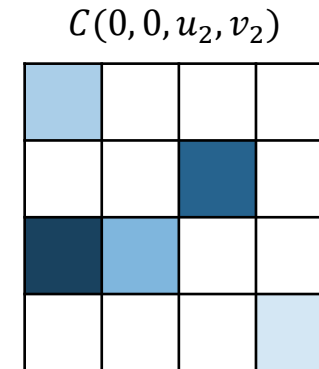
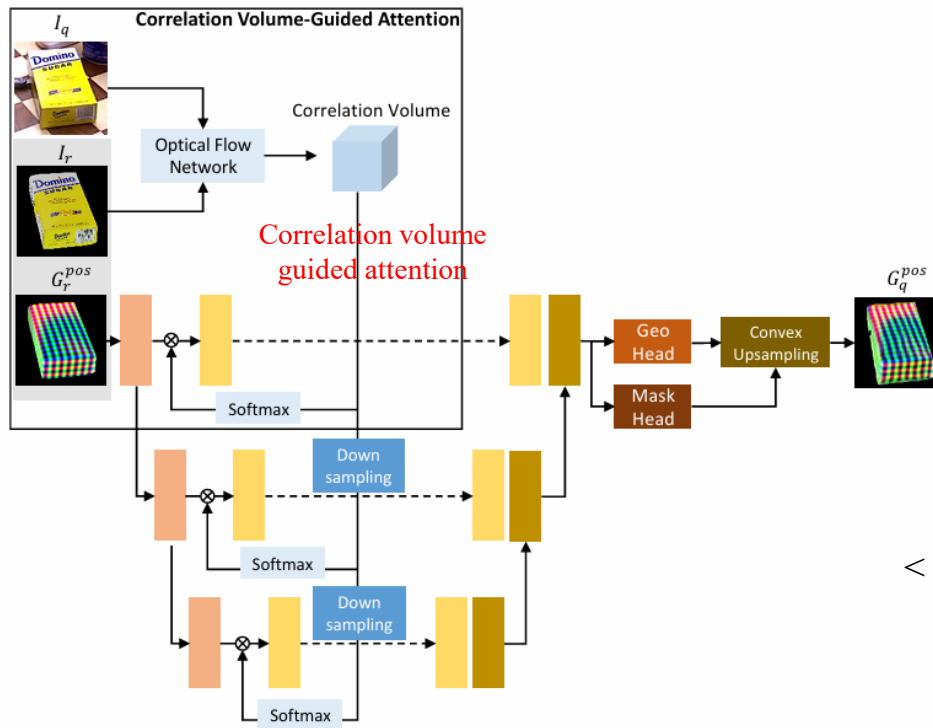
RefPose¹⁾

- Pose refinement

- Correlation volume-guided attention

– Q: query image feature / K: reference image feature / V: G_r^{pos}

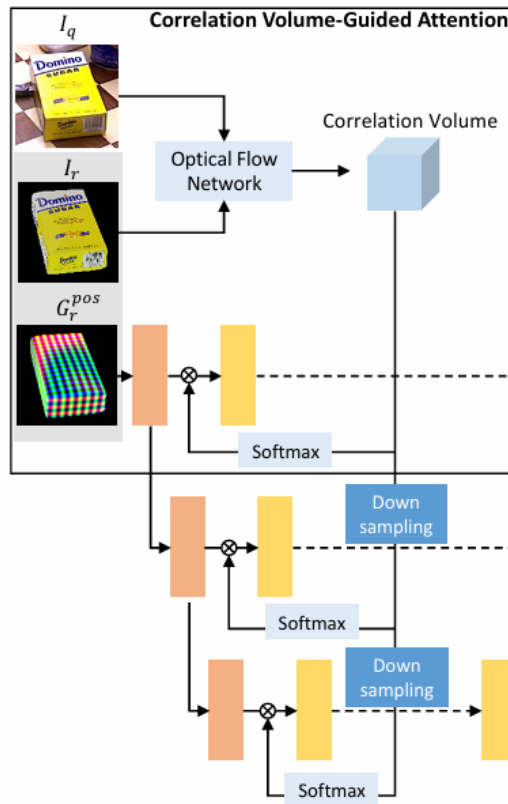
- Up-sampling mask를 통해 geometry up-sampling하여 최종 geometry 예측



< attention weight for G_r^{pos} (0,0) processing >

RefPose¹⁾

- Pose refinement
 - Loss design



$$P + \Delta P \longleftrightarrow \text{Ground truth pose}$$

$$\mathcal{L}_{seq} = \sum_{m=1}^M \gamma^{M-m} \mathcal{L}_{pose}^{(m)}$$

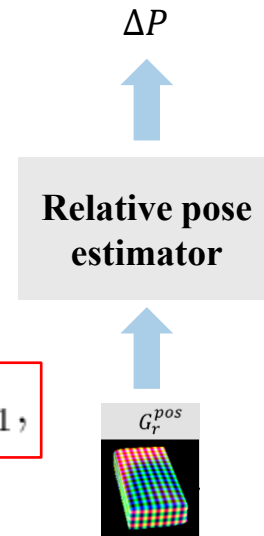
$$\mathcal{L}_{pose} = \|\bar{\mathcal{G}} - \mathcal{G}\|_2 + \|\|\bar{t}\|_2 - \|t\|_2\|_1$$

후반부 오차에 더 큰 가중치 부여

Point간 거리 + Translation 벡터 간 거리

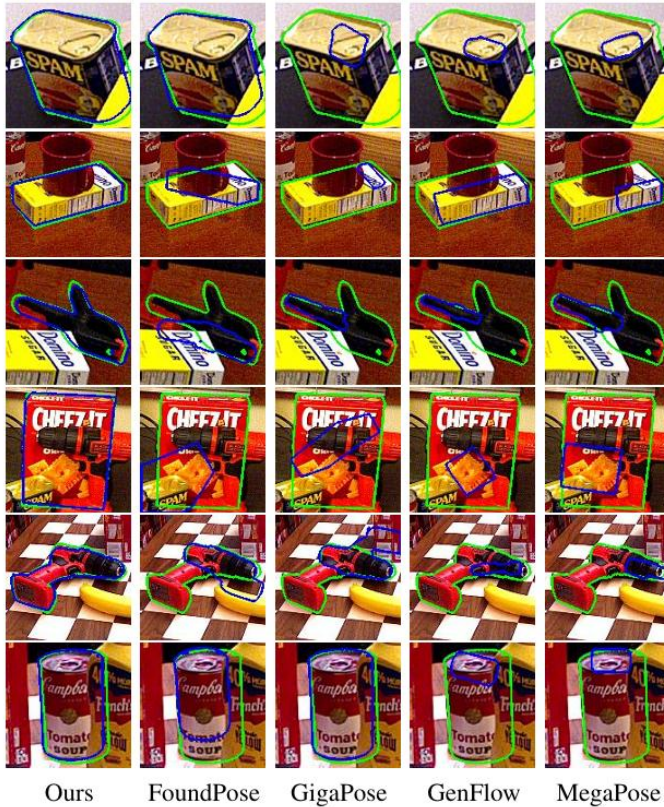
$$\mathcal{L}_{geo} = \|\bar{G}_q^{pos} - G_q^{pos}\|_1,$$

Geometry estimation 용



RefPose¹⁾

• Experiment result



Method	Refinement	YCB-V	Mean	Run-time
OSOP [41]	-	29.6	-	-
ZS6D [1]	-	32.4	-	-
MegaPose [15]	-	28.1	20.8	15.5s
GenFlow [28]	-	27.7	23.	3.8s
GigaPose [30]	-	27.8	26.8	0.4s
FoundPose [32]	-	<u>45.2</u>	<u>37.2</u>	<u>1.7s</u>
RefPose (Ours)	-	50.0	38.1	3.1s
MegaPose [15]	MegaPose	60.1	50.9	17.0s
MegaPose [15]	MegaPose, MH	62.1	54.7	21.9s
MegaPose [15]	RefPose (Ours)	65.3	57.2	16.4s
GenFlow [28]	GenFlow, MH	63.3	57.0	20.8s
GigaPose [30]	MegaPose	63.2	54.7	2.3s
GigaPose [30]	GenFlow, MH	65.2	<u>60.5</u>	10.6s
FoundPose [32]	MegaPose, MH + Featuremetric	<u>69.0</u>	59.6	20.5s
RefPose (Ours)	MegaPose	63.7	56.3	4.6s
RefPose (Ours)	RefPose (Ours)	72.7	61.4	<u>3.9s</u>

Conclusion

- GenFlow
 - Recurrent flow를 통한 점진적 정제
 - Key contribution
 - GRU 기반 재귀적 구조
 - Cascaded refinement
 - GMM 기반 초기 자세 샘플링
- RefPose
 - Geometric correspondence를 직접 예측
 - Key contribution
 - Optical flow 기반 template 선택
 - Iterative reference comparison
 - Correlation volume-guided attention