

2024 하계 세미나

Quantization for computer vision tasks



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Presented By

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Outline

- Intro
 - What is quantization?
- Papers
 - Reg-PTQ: Regression-specialized Post-training Quantization for Fully Quantized Object Detector (CVPR 2024)
 - PTQ4SAM: Post-Training Quantization for Segment Anything (CVPR 2024)

Intro

- What is quantization?

- 모델 최적화를 위한 motivation

- Performance $\uparrow \rightarrow$ Model size \uparrow

- ※ 컴퓨터 비전에서 모델들은 모델 사이즈를 크게 가지면서 성능을 향상

- \rightarrow 모델 학습의 시간, latency 및 비용 증가

- Edge device

- ※ Edge device의 부족한 메모리 용량

- Applications such as real-time intelligent

- ※ health care monitoring, autonomous driving, ...

- Method for optimizing models

- **Quantization**, Pruning, Knowledge Distillation, Efficient Network Design

- Quantization은 파라미터의 값(weight, activation)의 표현 정밀도를 낮추는 과정

- Floating point (FP32) value \rightarrow INT value

- Basic equations

$$\text{Quantization} : x_q = \text{clamp}\left(\left\lfloor \frac{x}{s} \right\rfloor + z, 0, 2^b - 1\right)$$

$$\text{DeQuantization} : \hat{x} = s \cdot (x_q - z)$$

$$\text{scale factor } s = \frac{\beta - \alpha}{2^b - 1}$$

$$\text{Zero-point } z = \left\lfloor -\frac{\min(x)}{s} \right\rfloor$$

Intro

- What is quantization?

How to quantize?

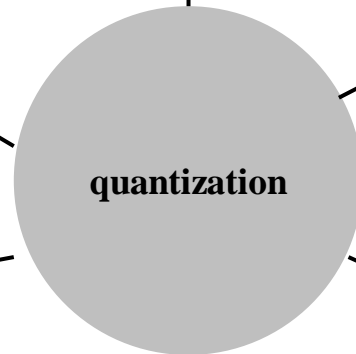
- Dynamic
- **Static (calibration, clipping)**

Hardware-aware?

- Integer-only
- **Simulation (fake quantization)**

What to quantize?

- **Weight**
- **Activation map**



quantization

Uniform vs. Non-uniform?

- **Asymmetric**
- **Symmetric**
- **Power of two**

When to quantize?

- **Post-training quantization**
- **Quantization-aware training**

How much to quantize?

Binary, Ternary, **INT K**,
FP16, Mixed-precision

Intro

- What is quantization?

- Fine-tuning methods : PTQ vs QAT

- Post-Training Quantization (PTQ)

- ※ **Fine-tuning 없이** pre-trained model에서 모든 weight, activation quantization 파라미터를 quantization하는 방식

- ※ Inference에서 quantization하는 방법

- ※ QAT와 비교하여 낮은 accuracy

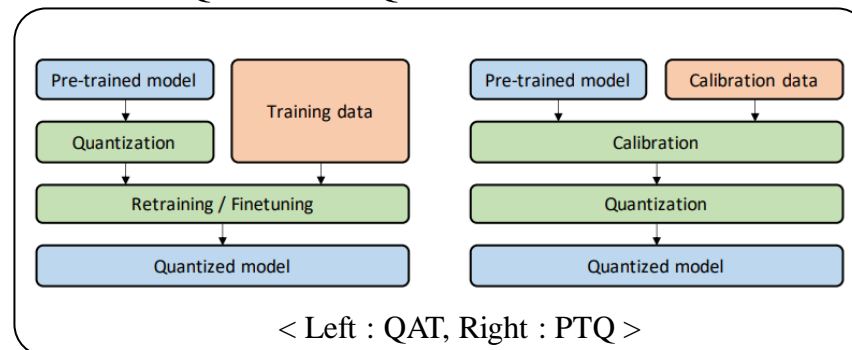
- Quantization-Aware Training (QAT)

- ※ **Fine-tuning**을 하면서 loss를 최소화 하는 최적의 파라미터 찾는 방식

- ※ Loss를 최소화 하는 최적의 파라미터 찾기 위해 fine-tuning에 많은 시간과 비용을 들이는 단점 존재

- ※ PTQ와 비교하여 높은 accuracy 달성

Overview of QAT and PTQ



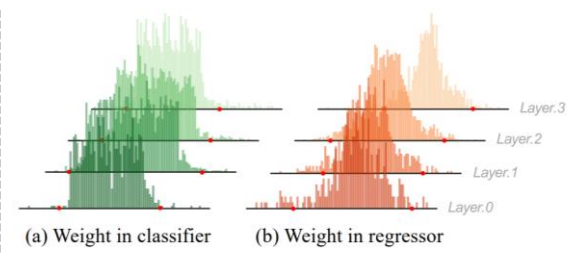
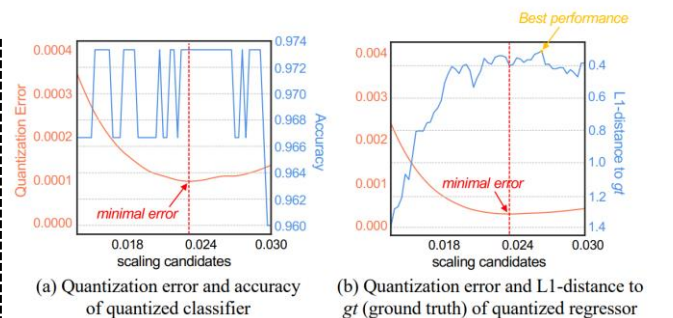
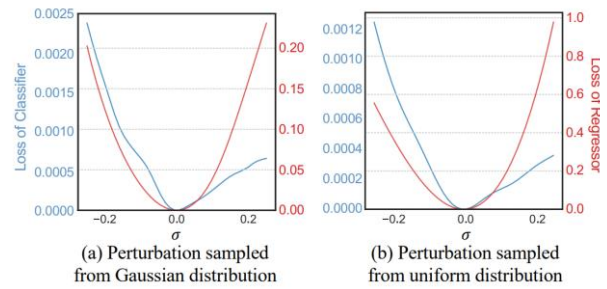
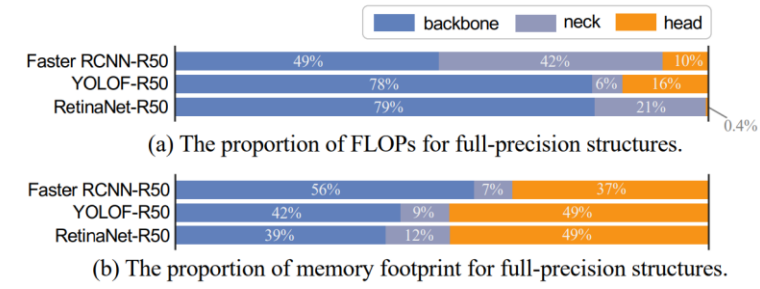
Reg-PTQ¹⁾

• Introduction

- 기존 classification task에서 제안한 방법론의 한계
 - Object detection task에 기존 PTQ 방법 적용 시 성능 하락
- 기존 object detection task에서 제안한 방법론의 한계
 - Detector의 head를 quantization 하지 않음
- Object detection 모델에 대한 분석 및 새로운 quantization 방법 제안

• Analysis

- 1) Regressor is more sensitive to perturbation than classifier.
- 2) Minimizing local quantization error selects sub-optimal scaling factors for regressor.
- 3) Regressor has non-uniform weight distributions, which differs from the classifier.



Reg-PTQ¹⁾

• Method

▪ Reg-PTQ¹⁾ method

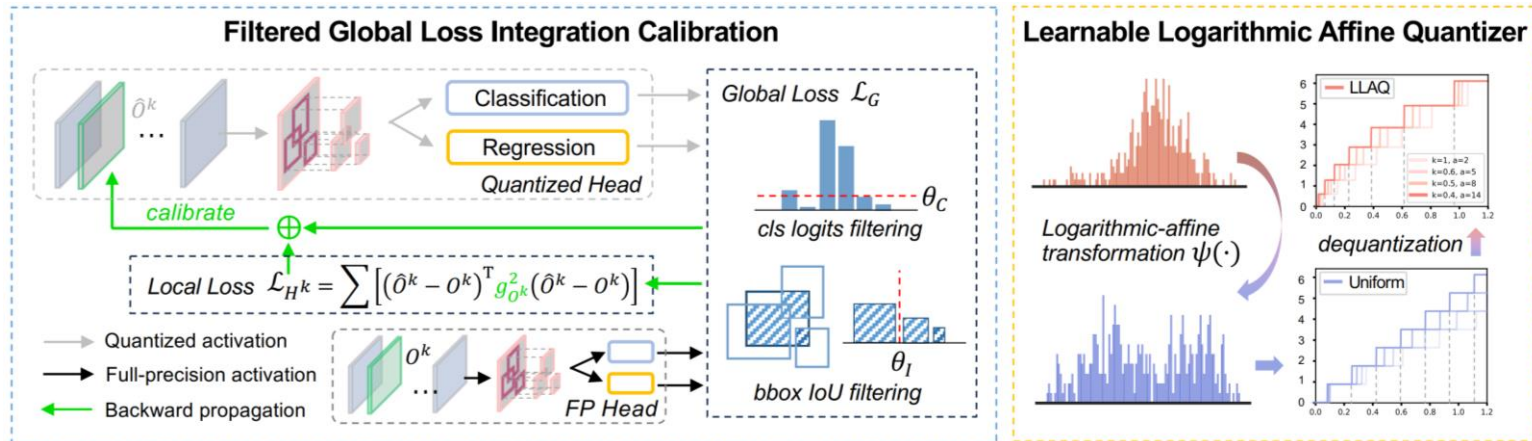
- Filtered Global Loss Integration Calibration (FGIC)

- ⊛ Analysis 2), local quantization error를 최소화하는 방법이 최적의 scale factor를 구하지 못함
- ⊛ 흔히 사용되는 Hessian-guided metric calibration 방법은 문제가 존재

- Learnable Logarithmic Affine Quantizer (LLAQ)

- ⊛ Analysis 3), regression of object location의 weight distribution

- Regression head에 LLAQ → FGIC를 통해 파라미터 미세 조정



Reg-PTQ¹⁾

- Method

- Filtered Global Loss Integration Calibration (FGIC)

- Hessian-guided metric calibration

$$L_{H^k} = \sum_i \left[(\hat{O}_i^k - o_i^k)^T \left(\frac{\partial L}{\partial o_i^k} \right)^2 (\hat{O}_i^k - o_i^k) \right]$$

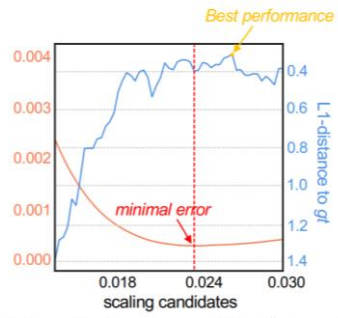
- Global Loss Integration Calibration (GIC)

$$L_G = \frac{1}{n} \sum_{i=1}^n \underbrace{L_{CE}(\hat{y}_i, y_i)}_{\text{classification loss}} + \lambda \underbrace{L_p(\hat{b}_i, b_i)}_{\text{regression loss}}$$

O^k : k -th layer output
 n : number of bounding box
 λ : hyper parameter

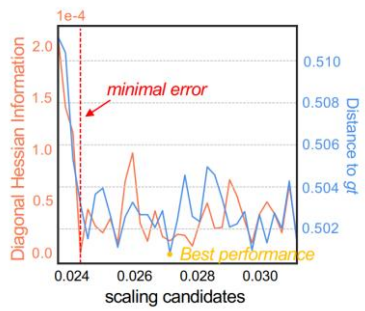
Calibration을 위한 total loss

$$L_{tot}^k = L_{H^k} + L_G$$



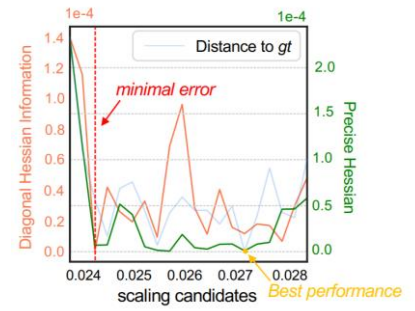
(b) Quantization error and L1-distance to gt (ground truth) of quantized regressor

Hessian-guided metric



(a) Diagonal Hessian Information and distance to gt (ground truth)

FGIC



(b) Diagonal Hessian Information and precise Hessian

Reg-PTQ¹⁾

• Method

▪ Filtered Global Loss Integration Calibration (FGIC)

- Global Loss Integration Calibration (GIC)

⊛ Global loss L_G 의 문제

- ✓ Detection head는 classification score를 포함한 수 많은 bounding box 출력
- ✓ 낮은 confidence score와 IoU는 최적의 scale factor를 구하는데 방해가 됨

⊛ Two-step bounding boxes filtering mechanism

- ✓ 높은 confidence score와 IoU를 선택하기 위한 mechanism

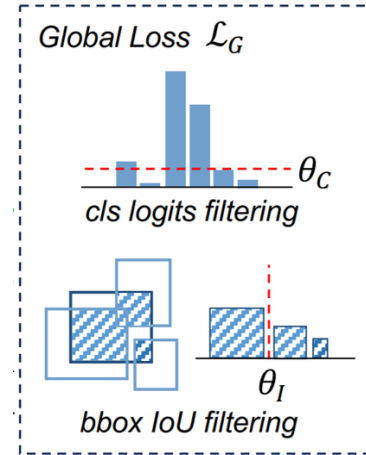
$$b' = b \cdot \Gamma_{HC} \cdot \Gamma_{HI} \quad \hat{b}' = \hat{b} \cdot \Gamma_{HC} \cdot \Gamma_{HI}$$

- ✓ Γ 는 bbox가 필터링되는지를 나타내는 position indicator

$$\Gamma_{HC} = \begin{cases} 1, & \text{if } y \geq \theta_c \\ 0, & \text{otherwise} \end{cases} \quad \Gamma_{HI} = \begin{cases} 1, & \text{if } \text{IoU}(b, \hat{b}) \geq \theta_I \\ 0, & \text{otherwise} \end{cases}$$

- Global Loss L_G

$$L_G = \frac{1}{n} \sum_{i=1}^n (L_{CE}(\hat{y}_i, y_i) + \lambda L_p(\hat{b}_i, b_i)) \quad \longrightarrow \quad L_G = \frac{1}{n} \sum_{i=1}^n (L_{CE}(\hat{y}_i, y_i) + \lambda L_p(\hat{b}' \cdot \Gamma_{HC} \cdot \Gamma_{HI}, b \cdot \Gamma_{HC} \cdot \Gamma_{HI}))$$



Reg-PTQ¹⁾

• Method

▪ Learnable Logarithmic Affine Quantizer (LLAQ)

- Regression of object location의 weight distribution

※ Weight distribution 중앙에 집중 → laplace, gaussian distribution과 유사한 형태

※ Non-uniform한 distribution를 처리를 위한 quantization 방법 필요

- 확률 밀도 함수를 지수 함수에서 선형 공간으로 변환

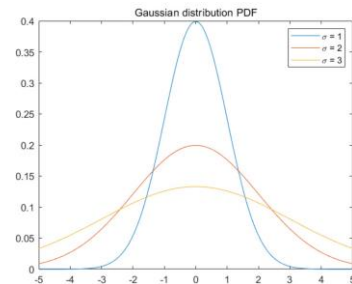
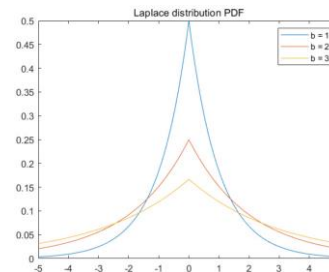
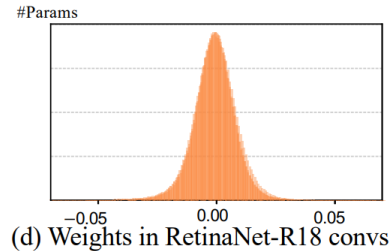
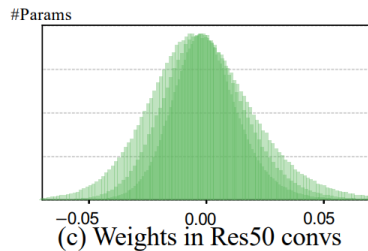
※ Laplace distribution 고려 → $f(x|\mu, \lambda) = \frac{1}{2\lambda} e^{-\frac{|x-\mu|}{\lambda}}$, μ : location, λ : scale parameter

※ Logarithmic-affine transformation ψ → 로그 공간으로 투영하기 위함

$$\psi(x) = k^* \log_e x + a^*, k^*: \text{scale}, a^*: \text{offset (learnable parameter)}$$

※ Location μ 에 따라 두 부분으로 나누어 Logarithmic-affine transformation 을 적용

$$\psi(f(x|\mu, \lambda)) \begin{cases} \frac{k^+}{\lambda} (\mu - x) - k^+ \log_e 2\lambda + a^+, & \text{if } x \geq \mu, \\ \frac{k^-}{\lambda} (x - \mu) - k^- \log_e 2\lambda + a^-, & \text{otherwise} \end{cases}$$



Reg-PTQ¹⁾

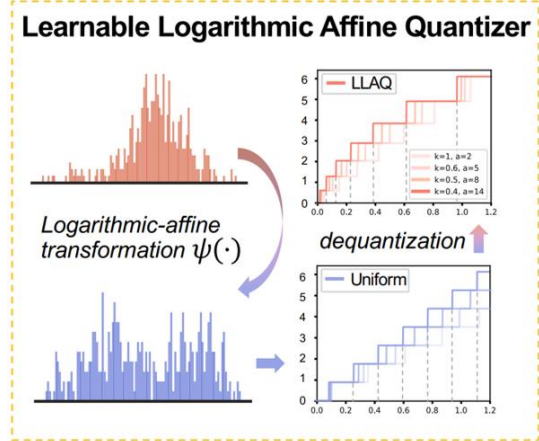
- Method

- Learnable Logarithmic Affine Quantizer (LLAQ)

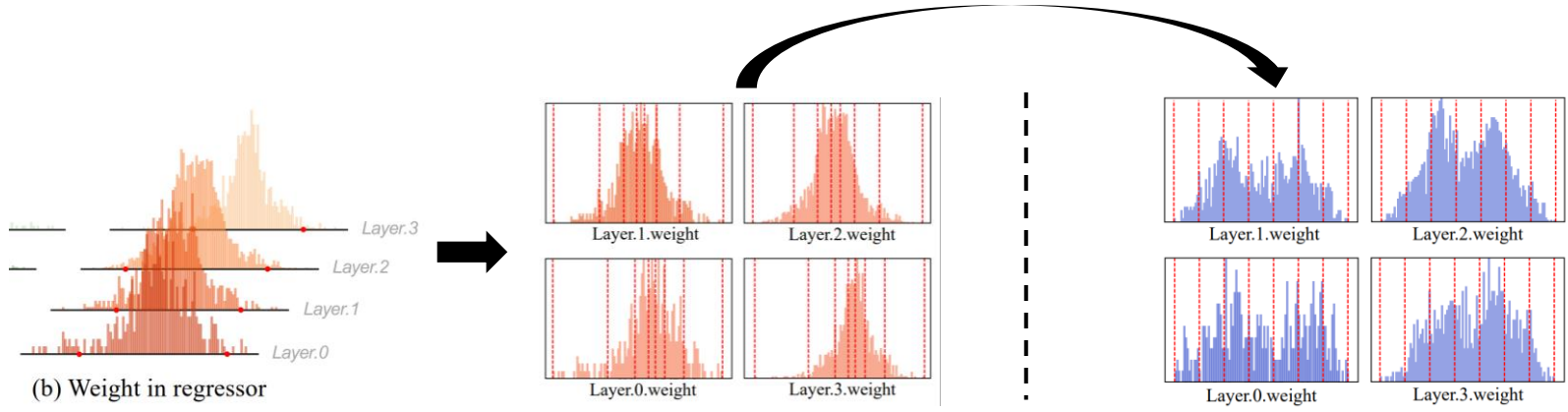
- Logarithmic-affine transformation

$$\psi(f(x|\mu, \lambda)) \begin{cases} \frac{k^+}{\lambda}(\mu - x) - k^+ \log_e 2\lambda + a^+, & \text{if } x \geq \mu, \\ \frac{k^-}{\lambda}(x - \mu) - k^- \log_e 2\lambda + a^-, & \text{otherwise} \end{cases}$$

⊛ Weight in regressor를 uniform distribution 에 유사하게 변환



Logarithmic-affine transformation



< Non-uniform weight 에 대한 quantization scale 표현 >

< Weight distribution >

Reg-PTQ¹⁾

- Experimental results

- Comparison with other PTQ methods on various detectors with ResNet-50/101 as the backbone on COCO dataset

Method	#Bit _(W/A)	RetinaNet		YOLOF	Faster RCNN		Mask RCNN	
		ResNet-50	ResNet-101	ResNet-50	ResNet-50	ResNet-101	ResNet-50	ResNet-101
Full-precision	32/32	37.4	38.9	37.5	38.5	39.8	39.2	40.8
BRECQ	2/4	14.0	18.7	10.8	12.5	13.0	11.0	12.0
PD-Quant	2/4	19.3	20.6	15.4	1.7	6.1	11.8	10.8
QDrop	2/4	19.9	22.9	17.4	17.8	19.9	18.2	19.9
Reg-PTQ (Ours)	2/4	23.9	24.8	19.3	19.1	21.5	19.1	20.7
AdaRound	3/3	19.3	20.7	7.7	21.2	22.8	21.6	22.6
AdaQuant	3/3	21.1	19.9	13.3	4.8	5.8	4.5	4.4
BRECQ	3/3	22.8	24.6	18.4	16.7	16.5	15.9	15.2
PD-Quant	3/3	24.5	25.6	22.2	14.0	14.0	18.7	17.3
QDrop	3/3	26.5	26.8	25.8	23.6	24.1	24.4	24.7
Reg-PTQ (Ours)	3/3	28.1	28.3	27.3	28.1	29.1	28.4	28.8
AdaRound	4/4	20.5	20.8	17.1	0.6	23.8	24.3	24.8
AdaQuant	4/4	33.5	34.5	25.6	12.8	14.5	12.0	14.6
BRECQ	4/4	34.2	35.8	29.0	28.8	30.8	31.7	30.1
PD-Quant	4/4	33.2	33.4	31.4	25.7	28.3	27.6	27.5
QDrop	4/4	34.1	35.1	33.4	33.7	34.4	34.5	35.6
SubSetQ	4/4	33.4	35.0	31.8	33.3	35.4	34.9	36.8
Reg-PTQ (Ours)	4/4	36.7	35.9	34.3	36.7	36.2	36.4	37.2
AdaQuant	4/8	36.5	38.1	35.0	16.9	19.2	14.2	18.4
BRECQ	4/8	36.8	38.6	36.2	20.0	22.0	21.2	23.4
PD-Quant	4/8	36.8	38.5	36.5	24.1	24.2	27.4	26.9
QDrop	4/8	37.0	38.5	36.7	37.6	38.9	38.2	39.9
SubSetQ	4/8	36.7	38.3	36.2	36.1	38.7	38.1	39.8
Reg-PTQ (Ours)	4/8	37.4	38.6	36.8	37.8	39.1	38.3	40.0

Reg-PTQ¹⁾

• Experimental results

▪ Ablation studies

- FGIC 하이퍼파라미터 조정을 통한 효과 입증

	θ_C					
	0 (w/o)	5e-5	2e-4	1e-3	1e-2	
baseline: 23.0						
θ_I	0 (w/o)	23.5	23.9	23.8	23.5	23.2
	0.1	23.8	23.9	23.9	23.8	23.5
	0.5	23.8	23.8	23.8	23.8	23.2

Table 2. Ablation study of FGIC and sensitivity analysis of its hyperparameters, θ_C and θ_I , on RetinaNet ResNet-50 on COCO under W2A4 quantization. Baseline means solely using local loss.

- LLAQ 효과 입증

Model	Quantizer	W2A4	W3A3	W4A4
One-Stage (Bbox Head)	Uniform	23.0	27.2	35.2
	LLAQ	23.6	28.0	35.7
Two-Stage (Rpn+Roi Heads)	Uniform	22.3	28.8	34.3
	LLAQ	23.7	31.7	36.4

Table 3. Comparison of uniform and LLAQ quantizers under various bitwidth on COCO. Models used here are RetinaNet ResNet-50 and Faster RCNN ResNet-50.

- Efficiency and storage reduction on single NVIDIA Tesla T4 implemented with TVM

#Bit _(w/A)	Quantize Backbone & Neck		Fully Quantize	
	FLOPs (G)	Storage (M)	FLOPs (G)	Storage (M)
2/4	25.48	21.78	12.14	5.97
4/4	35.24	23.46	22.65	8.70
4/8	54.75	23.46	43.95	8.70

(a) Faster RCNN ResNet-50. The full-precision one has 171.8 GFLOPs and 46.91 M Storage while processing one sample.

#Bit _(w/A)	Quantize Backbone & Neck		Fully Quantize	
	FLOPs (G)	# Storage (M)	FLOPs (G)	Storage (M)
2/4	8.06	37.11	7.89	14.9
4/4	14.73	39.08	14.46	18.42
4/8	28.07	39.08	27.84	18.42

(b) RetinaNet ResNet-50. The full-precision one has 108.10 GFLOPs and 66.60 M Storage while processing one sample.

Table 4. The FLOPs (G) and the Storage (M) of different detectors under different bit-width settings.

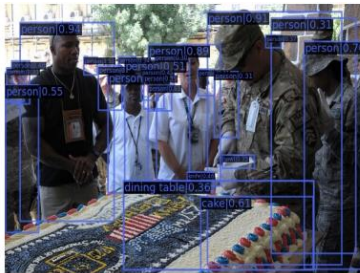
DataType	Latency _(ms)	Storage _(MB)
Float32	796.4	129.7
INT16	438.4	68.6
INT4*	132.8	38.6
INT4	84.5	22.8

Table S5. Efficiency and storage reduction on single NVIDIA Tesla T4 implemented with TVM. **DataType** denotes the weights and activation datatype. INT4* means we only quantize backbone and FPN neck to 4-bit but leave the heads full-precision. Other results without * means full quantization with uniform bitwidth.

Reg-PTQ¹⁾

- Experimental results

- Visualization of detection results by full-precision (FP) detectors and 3-bit quantized models



Person
0.91 / 0.50 / 0.71



Car
0.90 / 0.64 / 0.79



Pizza
0.86 / 0.47 / 0.82

FP

QDrop

Ours

PTQ4SAM¹⁾

• Background

▪ Segment Anything Model (SAM²⁾)

- Segmentation을 위한 범용적인 foundation 모델 → zero-shot

☼ Foundation 모델 : 대규모 데이터셋으로 pretraining 시킨 거대한 모델

☼ Prompt와 image 를 입력으로 하여 mask를 출력하는 task

- Model

☼ Image encoder

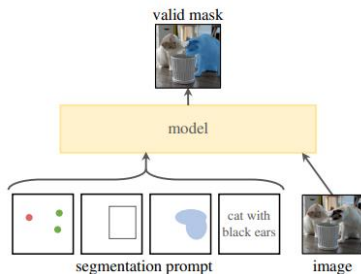
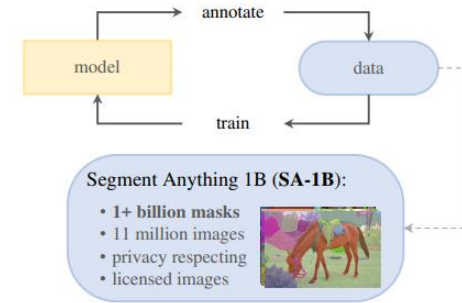
✓ Pre-trained ViT를 encoder로 하여 image를 입력으로 하여 image embedding을 출력

☼ Prompt encoder

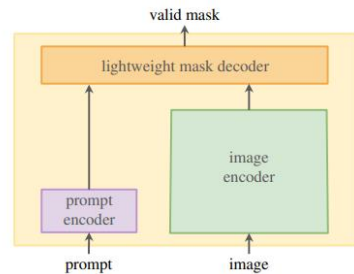
✓ point || box || text 와 같은 prompt를 입력으로 하여 token 출력

☼ Mask decoder

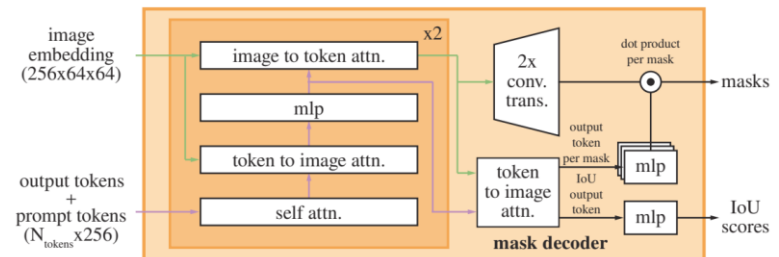
✓ Prompt self-attention과 cross-attention 을 양방향으로 활용 (img to token / token to img attn)



(a) Task: promptable segmentation



(b) Model: Segment Anything Model (SAM)



PTQ4SAM¹⁾

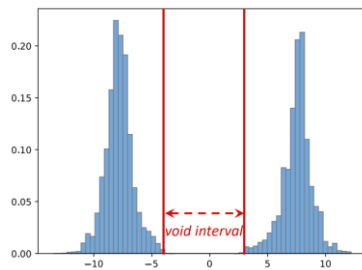
• Introduction

- 기존 classification task에서 제안한 방법론의 한계
 - Segment Anything Model (SAM²⁾)에 기존 PTQ 방법 적용 시 성능 하락
- SAM²⁾ 에 대한 분석 및 새로운 quantization 방법 제안

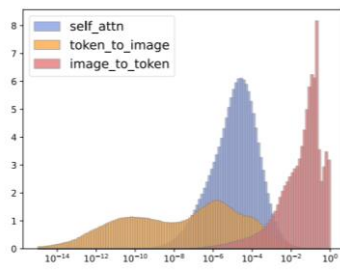
• Analysis

- Bimodal distribution
 - ViT backbone 모델과 달리 bimodal distribution을 나타내는 activation map이 존재
 - Post-Key-Linear 에서 주로 나타남
- Post-Softmax distribution
 - 다양한 attention mechanism 으로 인해 post-Softmax 이후의 다양한 distribution

SAM

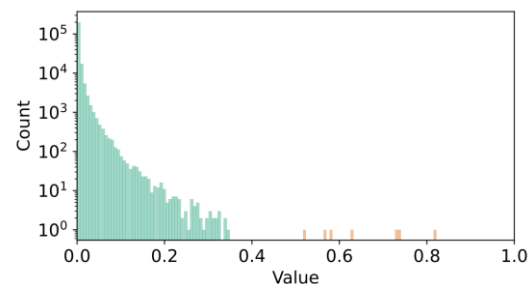


< Bimodal distribution >



< Post-Softmax distribution >

DeiT-S



< Post-Softmax distribution >

PTQ4SAM¹⁾

- Method

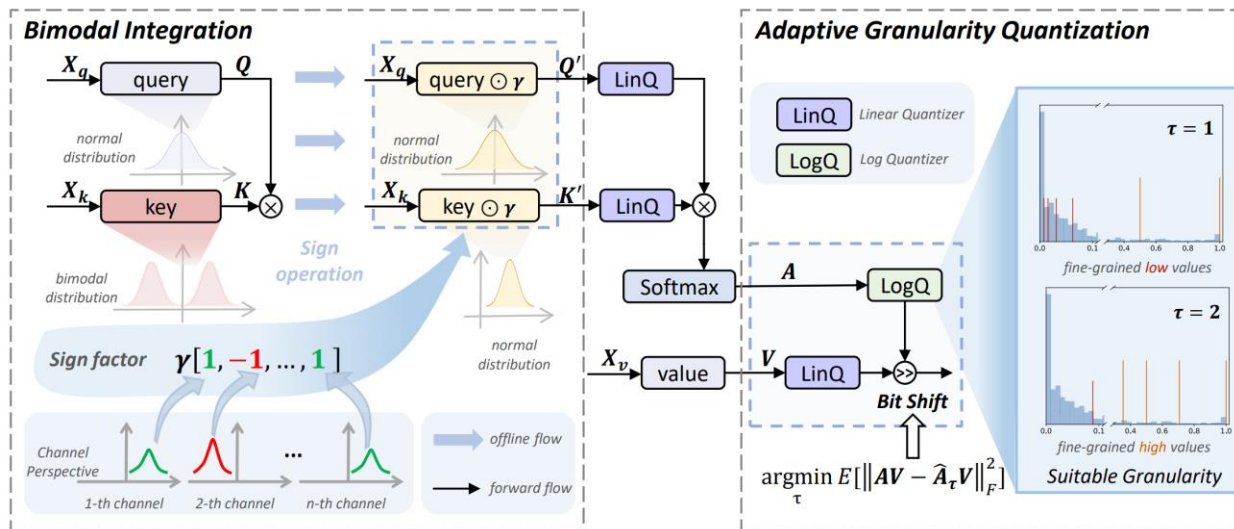
- PTQ4SAM¹⁾ method

- Bimodal Integration (BIG)

- ⊛ Post-Key-Linear 에서의 bimodal distribution
- ⊛ 2개의 peaks와 중앙의 빈 간격은 성능 하락의 요인

- Adaptive Granularity Quantization (AGQ)

- ⊛ Post-Softmax 에서의 복잡한 distribution
- ⊛ 3가지 방법에 동일한 quantization 방법 적용 시 주요한 정보를 잃어버릴 가능성 존재



PTQ4SAM¹⁾

• Method

▪ Bimodal Integration (BIG) strategy

- 두 가지 관점에서의 심층 분석

- ※ Per-tensor perspective : 두 개의 피크를 포함하며 중심을 기준으로 대칭적
- ※ Per-channel perspective : 채널별 값들은 고정된 피크에 존재하여 비대칭적

- Bimodal Integration (BIG)

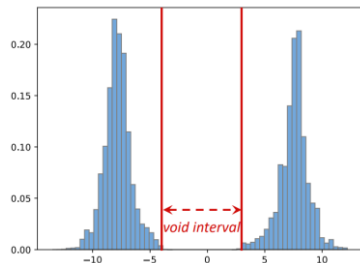
※ 채널 별 sign factor γ 채택

- ✓ Bimodal distribution을 normal distribution으로 변환 시켜주는 factor
- ✓ γ 는 각 채널의 평균 값을 고려하여 sign factor를 계산한다고 가정

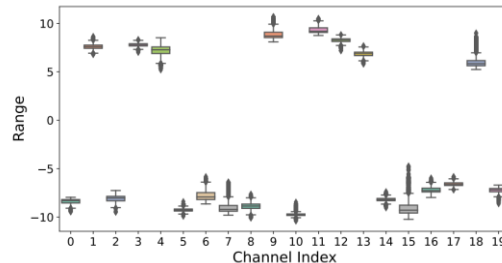
$$\gamma_j = \begin{cases} +1, & \text{if } \text{mean}(K_{:,j}) \geq 0 \\ -1, & \text{otherwise} \end{cases}$$

※ Bimodal Discovery

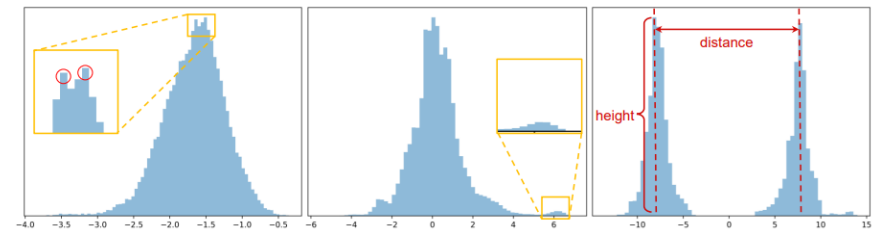
- ✓ BIG를 사용하기 위한 제약 충족



< Per-tensor perspective >



< Per-channel perspective >



< Three typical examples in BIG strategy >

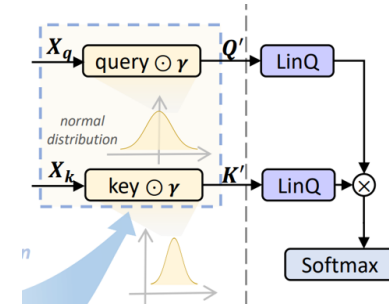
PTQ4SAM¹⁾

- Method

- Bimodal Integration (BIG) strategy

- Bimodal Integration (BIG)

☼ BIG strategy를 사용한 Query, Key 계산 및 연산



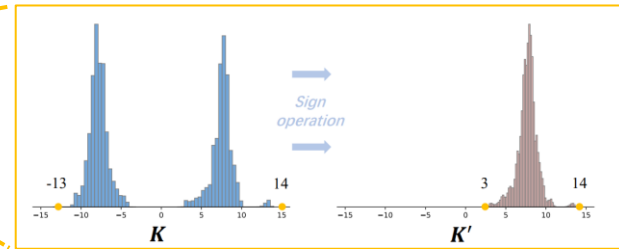
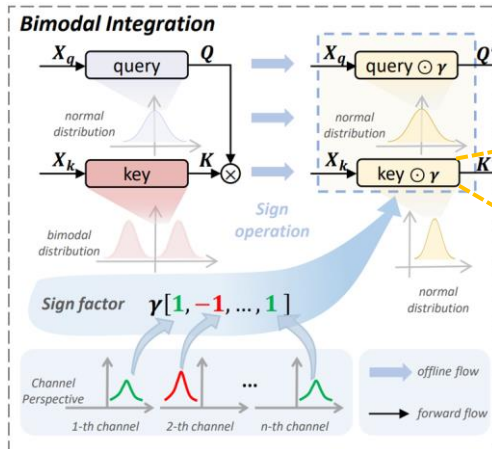
$$QK^T = \underbrace{(X_q W_q + b_q)}_{\text{normal distribution}} \underbrace{(X_k W_k + b_k)^T}_{\text{bimodal distribution}}$$

$$\gamma_j = \begin{cases} +1, & \text{if } \text{mean}(K_{:,j}) \geq 0 \\ -1, & \text{otherwise} \end{cases}$$



$$QK^T = ((X_q W_q + b_q) \odot \gamma) ((X_k W_k + b_k)^T \odot \gamma^T)$$

$$= \underbrace{(X_q W'_q + b'_q)}_{\text{normal distribution}} \underbrace{(X_k W'_k + b'_k)^T}_{\text{normal distribution}}$$



< The distribution of key activations before and after BIG strategy >

< BIG strategy >

PTQ4SAM¹⁾

- Method

- Adaptive Granularity Quantization (AGQ) strategy

- Softmax activation function

☼ Softmax 함수는 attention score를 확률로 변환하여 0 ~ 1 사이의 값을 가짐

- SAM의 attention mechanism

☼ Self-attention mechanism

☼ Cross-attention in two directions → SAM의 mask decoder에 존재

- ✓ Token-to-image cross-attention

- ✓ Image-to-token cross-attention

- Softmax activation quantization

Quantize : $a_q = \text{clamp}\left(\left\lfloor -\log_2 \frac{a}{s_a} \right\rfloor, 0, 2^k - 1\right)$

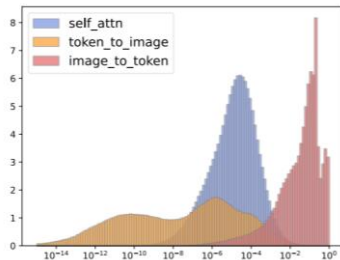
DeQuantize : $\hat{a} = s_a \cdot 2^{-a_q}$



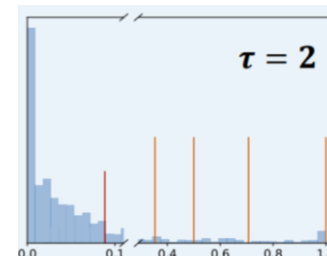
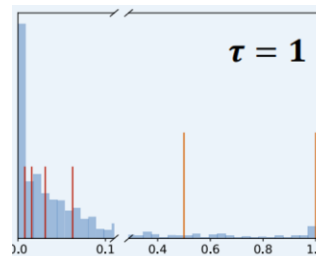
Quantize : $a_q = \text{clamp}\left(\left\lfloor -\log_2 \frac{1}{2^\tau} \frac{a}{s_a} \right\rfloor, 0, 2^k - 1\right)$

DeQuantize : $\hat{a} = s_a \cdot 2^{-\frac{a_q}{\tau}}$

{ τ : 2⁰, 2¹, 2², ... }



< Post-Softmax distribution >



< τ 에 따른 quantization results >

PTQ4SAM¹⁾

• Method

▪ Adaptive Granularity Quantization (AGQ) strategy

- Softmax activation quantization

Bit shift

$$\hat{a} = s_a \cdot 2^{-\frac{a_q}{\tau}} = s_a \cdot 2^{\lfloor -\frac{a_q}{\tau} \rfloor} \cdot 2^{\frac{(-a_q) \% \tau}{\tau}}$$

정수 소수

$$\hat{a} = s_a \cdot 2^{-\frac{(-a_q) \% \tau}{\tau}} \gg \left\lfloor \frac{a_q}{\tau} \right\rfloor$$

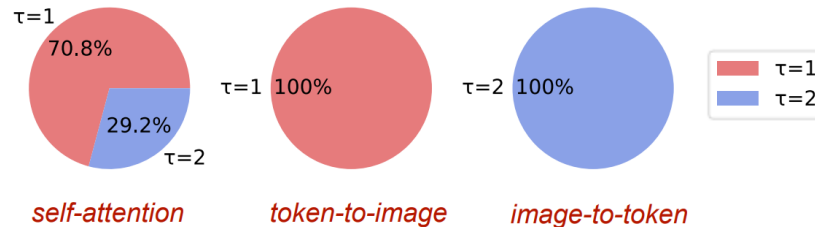
- Softmax activation 과 Value 연산

$$\hat{a} \cdot \hat{v} = s_a \cdot s_v \cdot 2^{-\frac{(-a_q) \% \tau}{\tau}} \cdot v_q \gg \left\lfloor \frac{a_q}{\tau} \right\rfloor$$

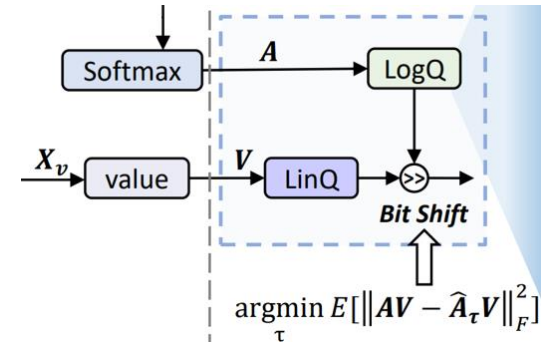
- 최적의 τ 를 구하기 위한 목적 함수 정의

※ Real value 인 attention map A와 Value V간의 행렬 곱과 quantized A와 real value V 곱의 error 측정

$$\operatorname{argmin}_{\tau} E[\|AV - \hat{A}_{\tau}V\|_F^2]$$



< Pie charts depicting the optimal τ across various attention mechanisms in SAM-L >



PTQ4SAM¹⁾

• Experimental results

• Quantization results of instance segmentation on COCO dataset among different detectors

Detector	Methods	SAM-B			SAM-L			SAM-H		
		FP	W6A6	W4A4	FP	W6A6	W4A4	FP	W6A6	W4A4
Faster R-CNN [45]	MinMax [17]	33.4	9.2	-	36.4	32.9	-	37.2	31.9	-
	Percentile [59]		10.9	-		33.5	-		32.0	-
	OMSE [5]		11.9	-		33.9	5.4		33.1	7.4
	PTQ4SAM-S		15.4	-		35.7	18.1		36.0	24.1
	AdaRound [42]		23.1	-		34.3	8.7		33.7	14.5
	BRECQ [26]		24.1	-		34.2	10.7		33.7	15.1
	QDrop [56]		29.3	13.0		35.2	22.6		36.3	32.3
PTQ4SAM-L	30.3	16.0	35.8	28.7	36.5	33.5				
YOLOX [9]	MinMax [17]	37.0	10.7	-	40.4	37.5	-	41.0	36.1	-
	Percentile [59]		12.0	-		38.0	-		36.3	-
	OMSE [5]		13.5	-		38.4	6.1		37.5	7.8
	PTQ4SAM-S		17.4	-		40.0	20.6		40.3	26.7
	AdaRound [42]		26.4	-		38.9	11.1		38.3	16.7
	BRECQ [26]		26.1	-		38.9	12.0		38.3	16.3
	QDrop [56]		33.6	13.3		39.7	25.3		40.4	35.8
PTQ4SAM-L	34.3	18.4	40.3	31.6	40.7	37.6				
H-Deformable-DETR [18]	MinMax [17]	38.2	10.9	-	41.5	38.6	-	42.0	37.3	-
	Percentile [59]		12.3	-		39.0	-		37.5	-
	OMSE [5]		15.0	-		39.6	6.2		38.6	7.7
	PTQ4SAM-S		17.9	-		41.0	20.9		41.3	27.3
	AdaRound [42]		27.2	-		39.9	8.0		39.4	16.3
	BRECQ [26]		27.9	-		39.9	11.1		39.5	15.5
	QDrop [56]		34.3	13.2		40.5	25.8		41.4	36.5
PTQ4SAM-L	35.1	17.3	41.2	32.1	41.6	38.4				
DINO [69]	MinMax [17]	44.5	11.2	-	48.6	44.7	-	49.1	42.8	-
	Percentile [59]		14.0	-		45.4	-		43.1	-
	OMSE [5]		16.6	-		45.9	6.8		44.5	8.3
	PTQ4SAM-S		20.4	-		47.7	23.1		48.1	30.5
	AdaRound [42]		31.2	1.2		46.6	8.8		46.0	18.2
	BRECQ [26]		31.8	3.6		46.6	12.3		46.0	17.6
	QDrop [56]		38.9	11.2		47.5	27.5		48.3	41.7
PTQ4SAM-L	40.4	14.4	48.3	36.6	48.7	43.9				

- OMSE²⁾ : statistic-based quantization; activation에서 channel-wise quantization을 하지 않고, quantized tensor와 floating point tensor와의 L2 distance를 이용하여 loss 계산
- Qdrop³⁾ : learning-based quantization; 최적화된 모델의 평탄성을 증가시키기 위해 reconstruction 과정에서 drop 추가
- PTQ4SAM-S : proposed method + OMSE
- PTQ4SAM-L : proposed method + Qdrop

PTQ4SAM¹⁾

- Experimental results

- Ablation studies

- 제안한 방법 BIG, AGQ 효과 입증

⚡ Quantization results of instance segmentation on COCO dataset H-Deformable-DETR²⁾ detector

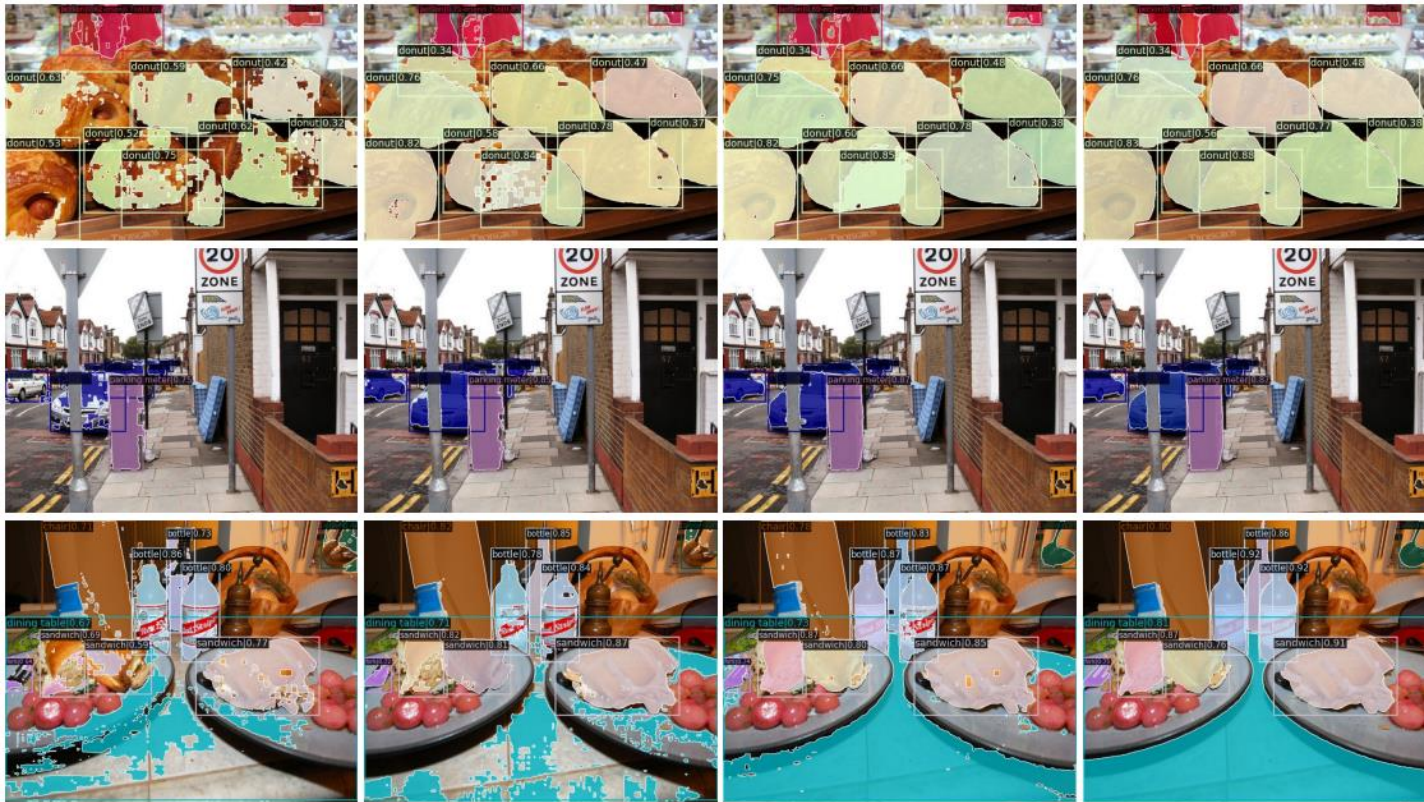
Row ID	Model	BIG	AGQ	FP	W6A6	W4A4
1	SAM-L	×	×	41.5	40.5	25.8
2		✓	×		40.6	29.2
3		×	✓		41.2	27.3
4		✓	✓		41.2	32.1

⚡ Quantization results of instance segmentation on COCO dataset YOLOX³⁾ detector

#bits	Quantizer	SAM-B	SAM-L	SAM-H
Full-precision	-	37.0	40.4	41.0
W6A6	Uniform	33.6	39.7	40.4
	Log2	33.3	40.2	40.6
	AGQ (ours)	33.9	40.3	40.6
W4A4	Uniform	13.3	25.3	35.8
	Log2	14.1	26.5	37.3
	AGQ (ours)	15.0	27.8	37.6

PTQ4SAM¹⁾

- Experimental results
 - Visualization of instance segmentation on 4-bit SAM-L.



Donut

Parking meter
0.75/0.85/0.87/0.87

Dining table

BRECQ

QDrop

Ours

FP

Thank you